

POWER OF AR AND VR

ROBOT



**Co-funded by
the European Union**

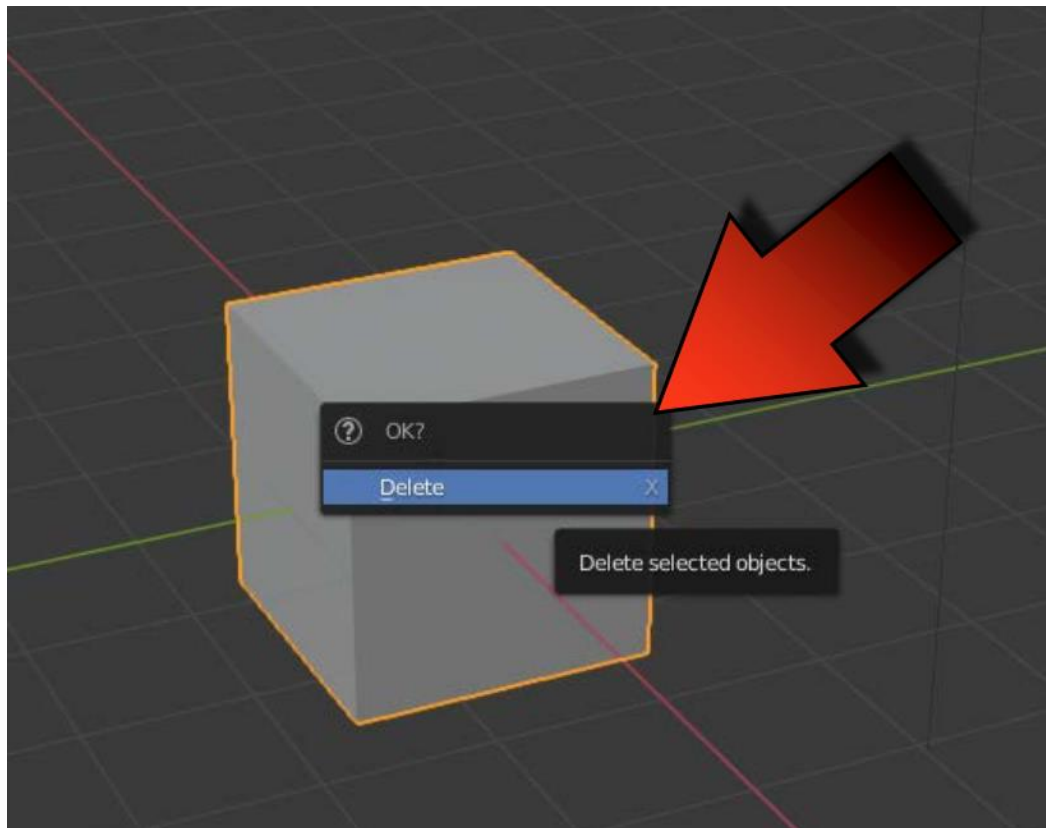


JACEK KAWAŁEK

REMEMBER
SAVE YOUR WORK
SYSTEMATICALLY,
AS YOU OFTEN NEED
TO COME BACK
TO EARLIER
SOLUTIONS.

WE DELETE THE DEFAULT OBJECT

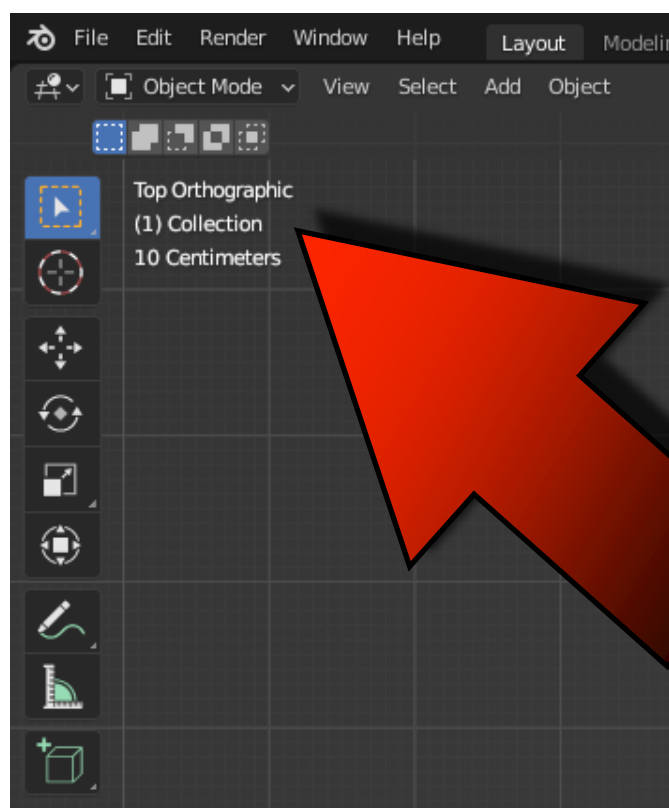
WITH THE **X** OR **DEL** KEY



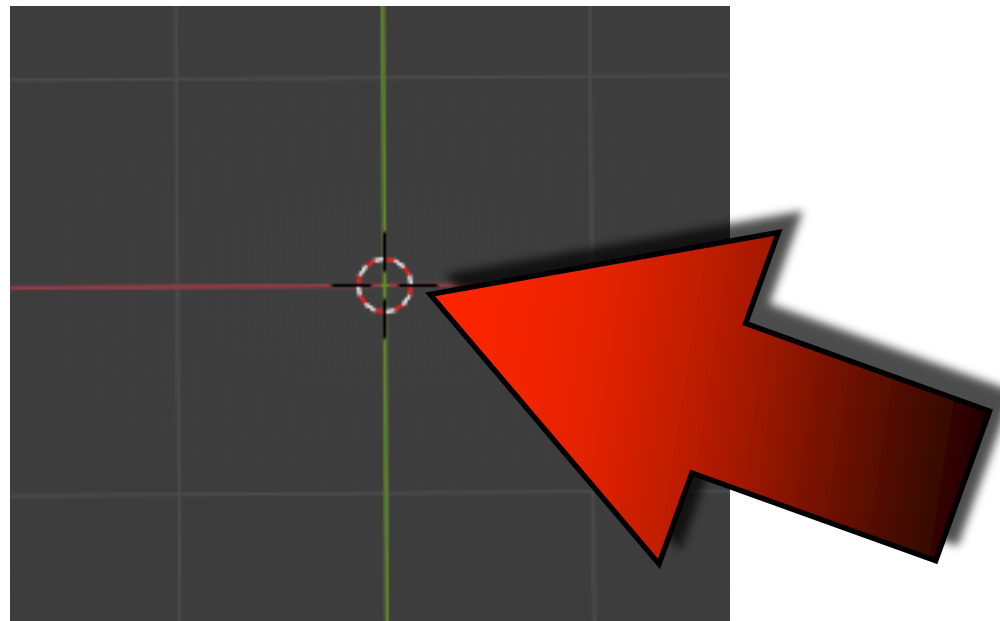
IN OBJECT MODE

CLICK NUMPAD - 7

TOP ORTHOGRAPHIC

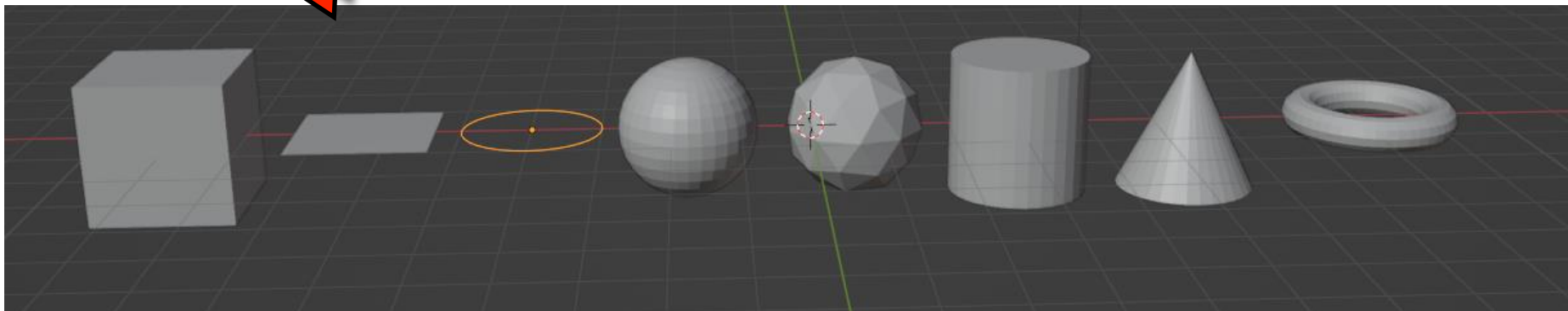
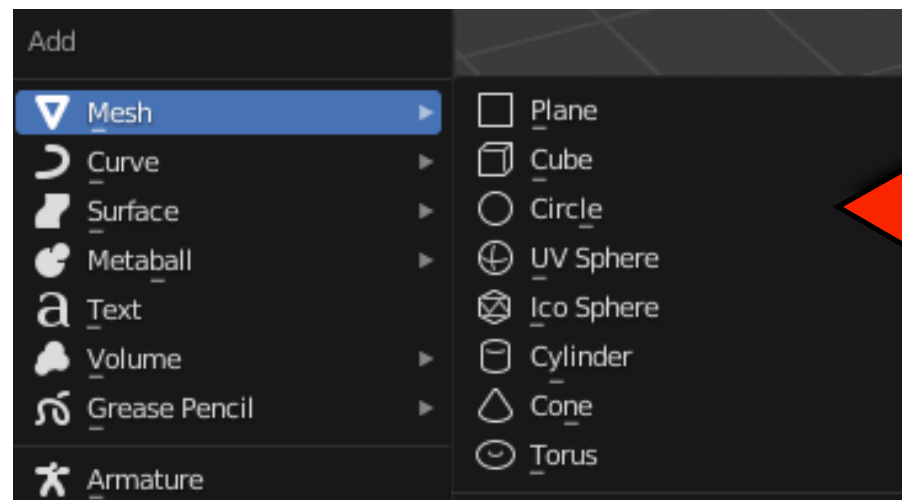


**PLACE THE 3D CURSOR IN
THE CENTER OF THE
SYSTEM BY PRESSING
SHIFT + C**



ROBOT

WITH **SHIFT + A** YOU CAN ADD BASIC MESH



ROBOT

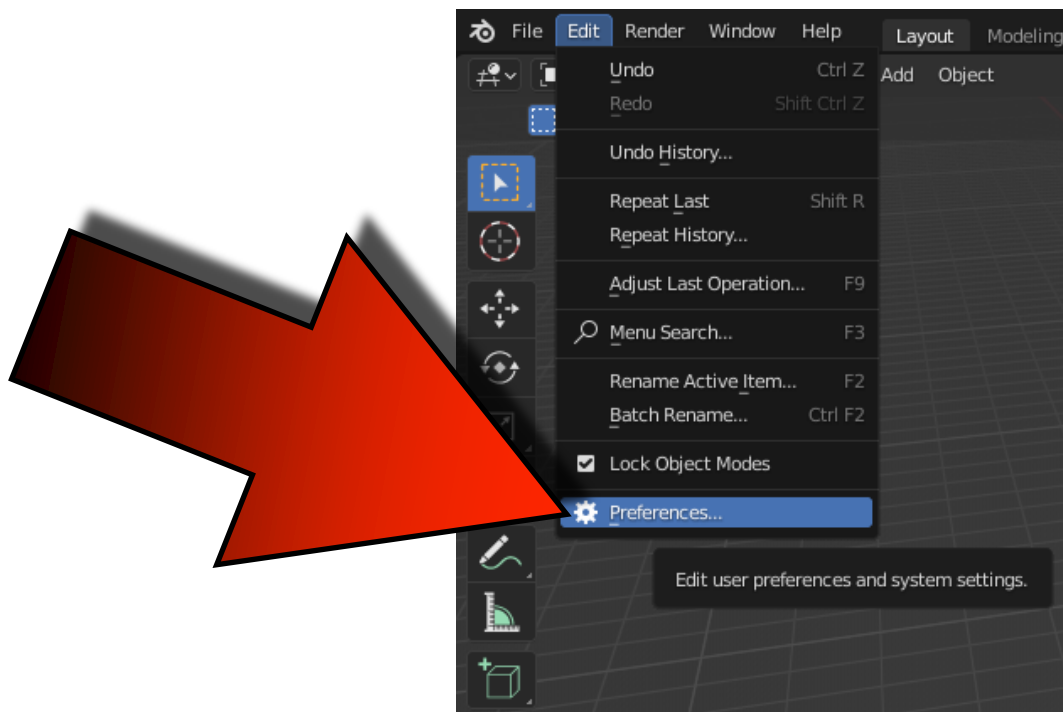
G KEY - MOVE

S KEY - SCALES

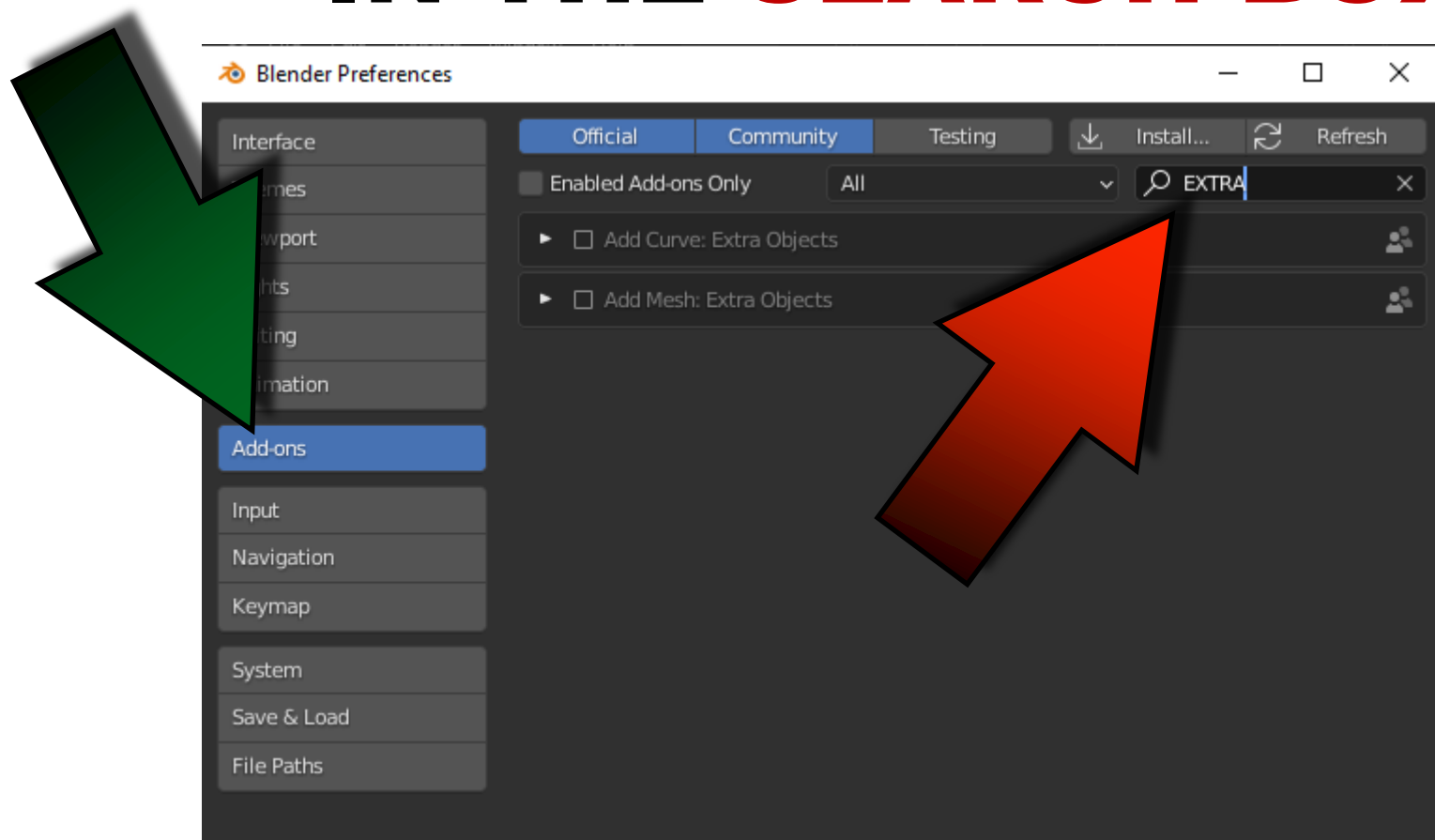
R KEY - ROTATES

WE CAN HAVE MORE OBJECTS

GO TO PREFERENCES



ENTER **EXTRA** IN THE **SEARCH BOX**



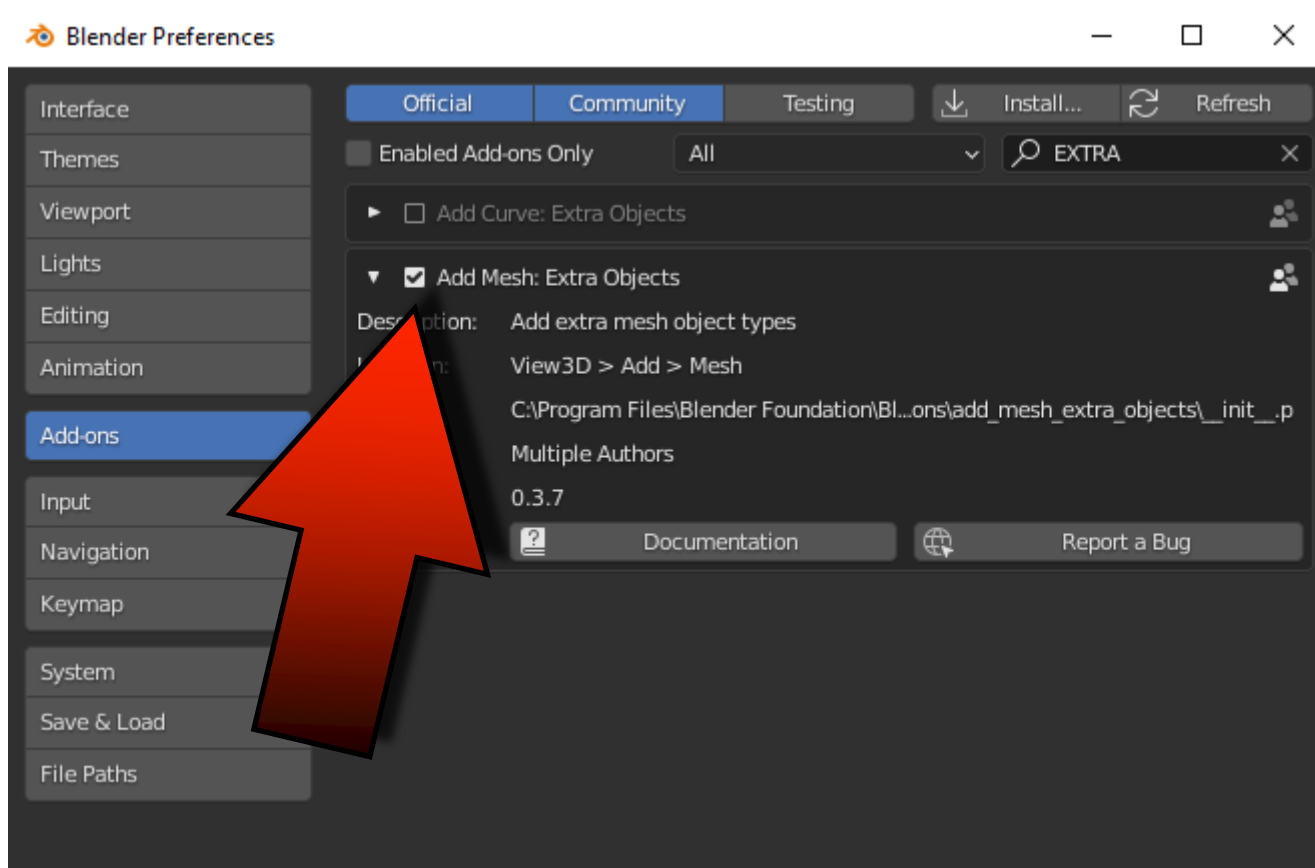


POWER OF AR AND VR



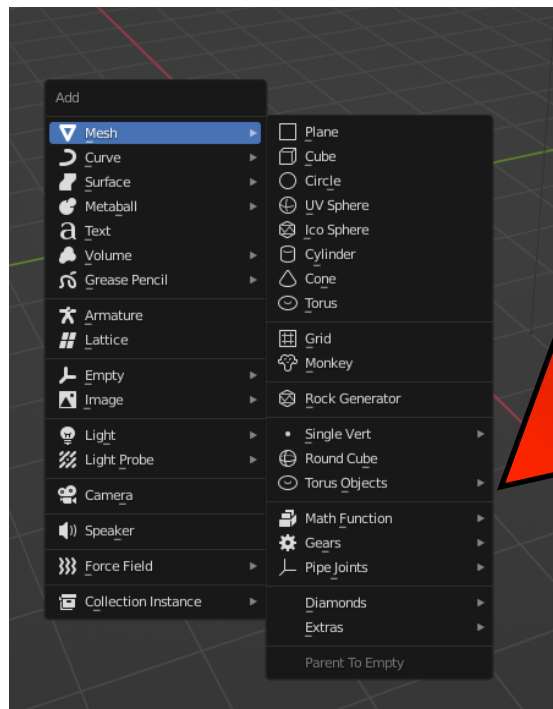
MARK

ADD MESH: EXTRA OBJECTS

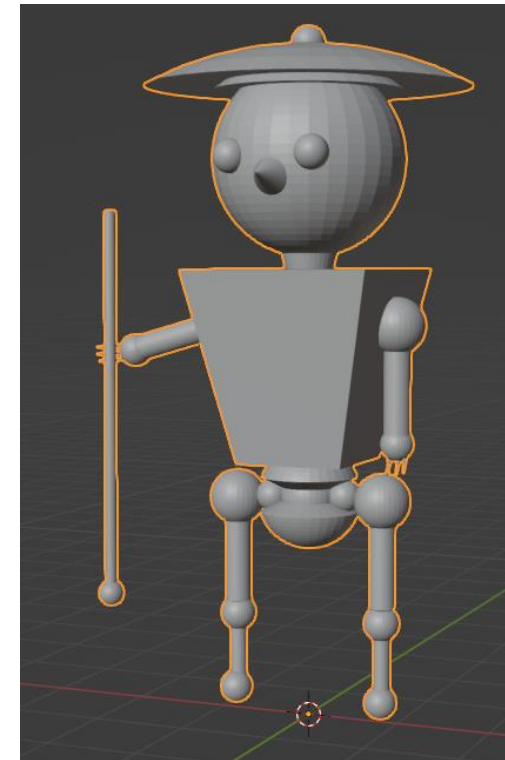
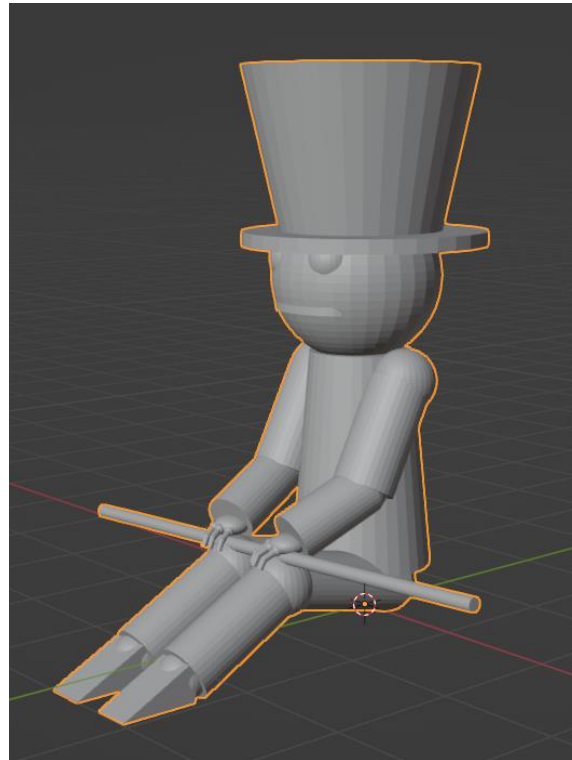
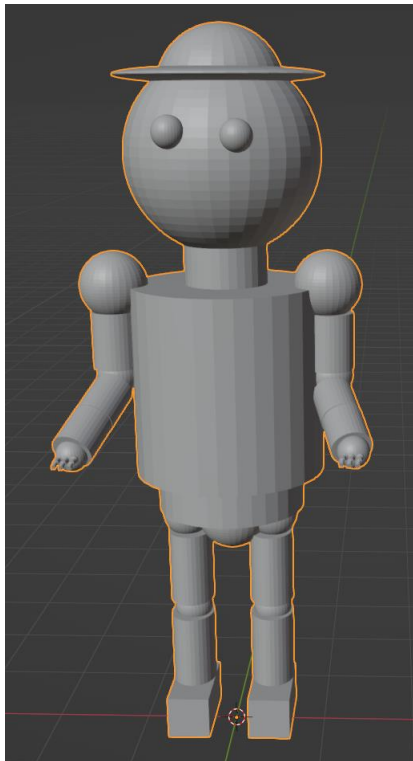


ROBOT

AFTER PRESSING **SHIFT+A** YOU WILL SEE **ADDITIONAL MESH MODELS AND GERERATORS**



TRY TO DESIGN YOUR ROBOT



THESE ARE EXAMPLE MODELS

ROBOT

SAVE THIS FILE
AS IT WILL BE
USEFUL FOR USIN
FURTHER TRAINING
TO MAKE
ANIMATIONS

POWER OF AR AND VR

**THANK YOU FOR
YOUR ATTENTION**



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