POWER OF AR AND VR

# SOFT BODY

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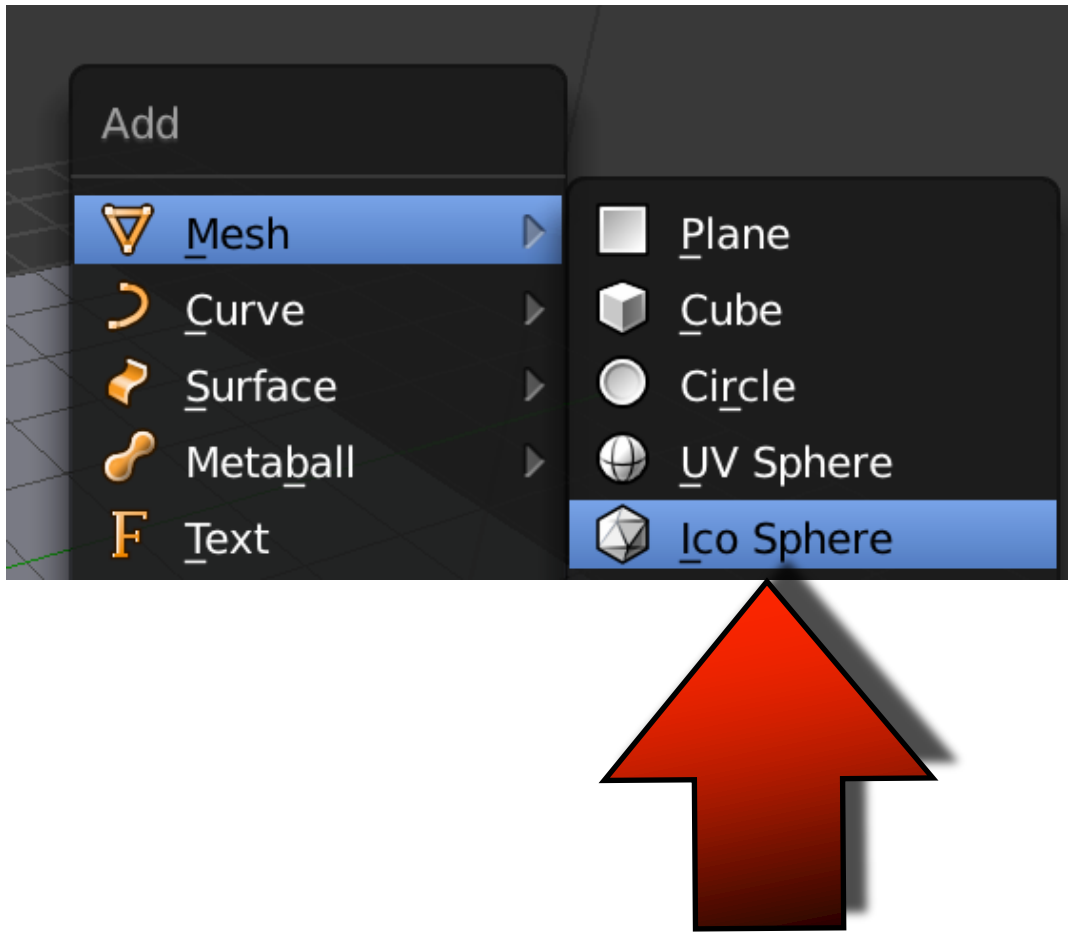
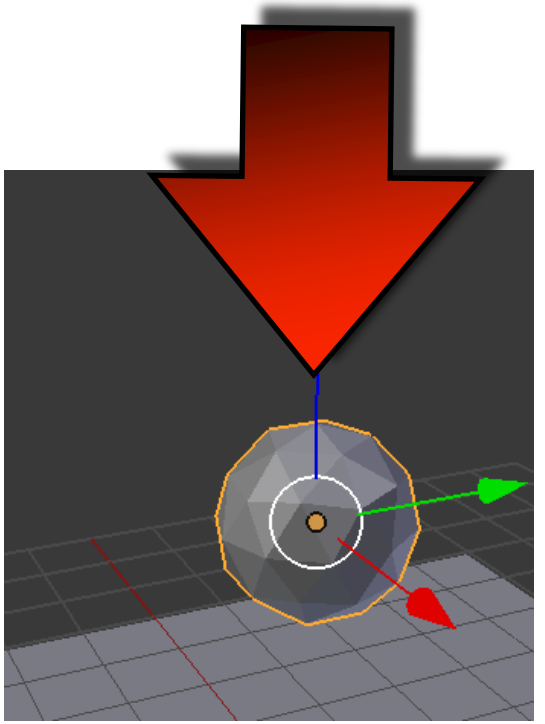
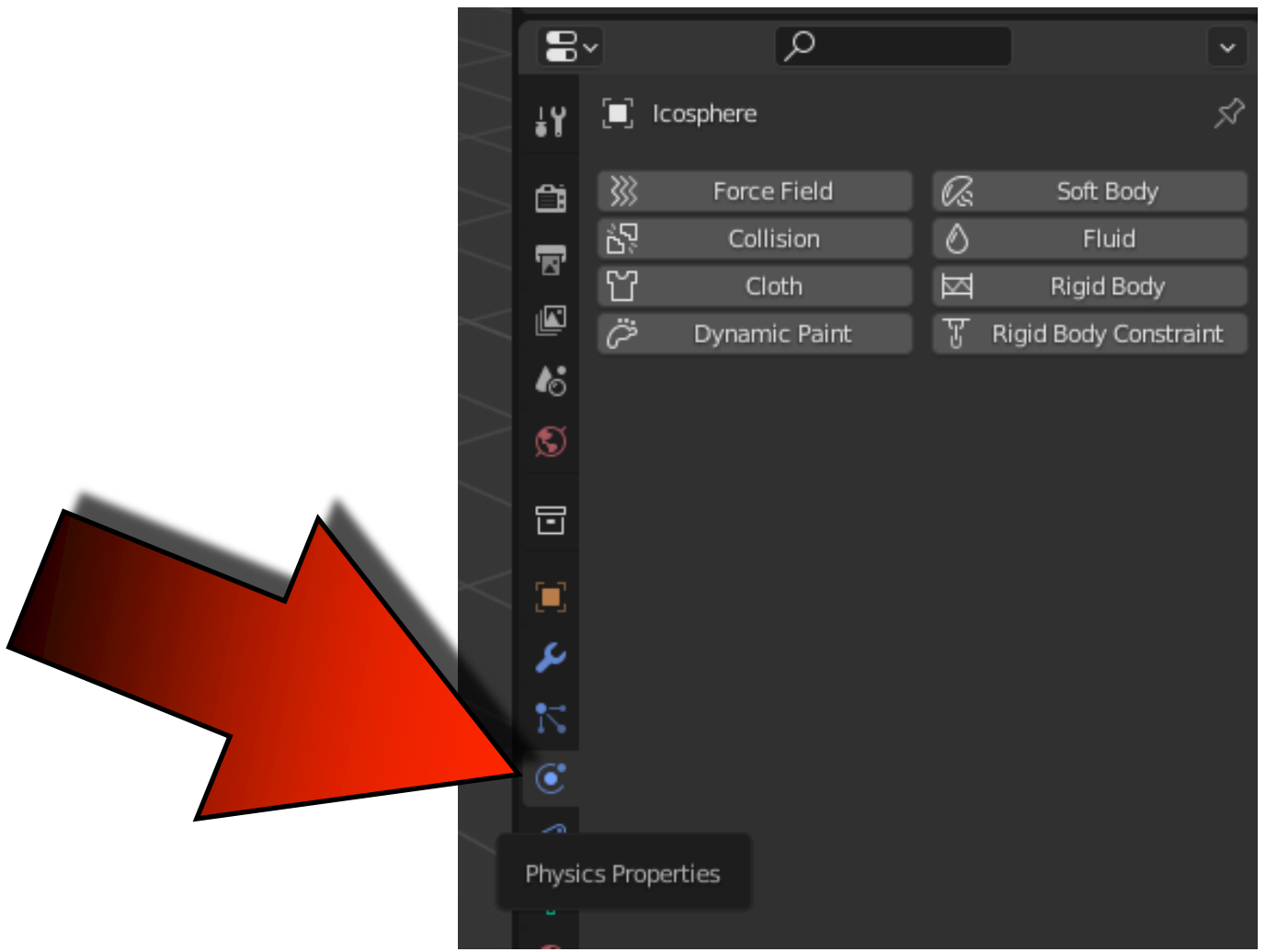
JACEK KAWAŁEK

# INSERT ICO SPHERE

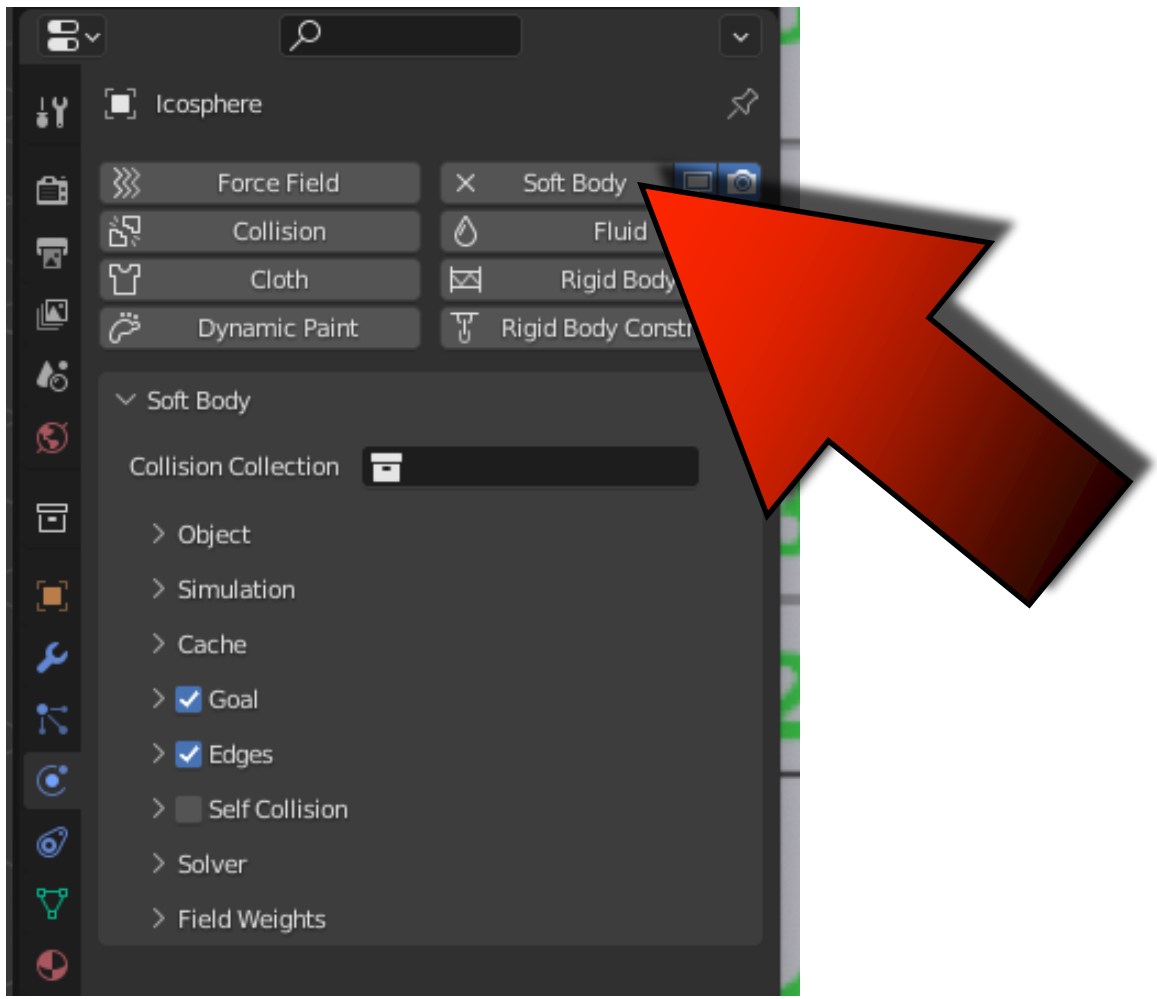


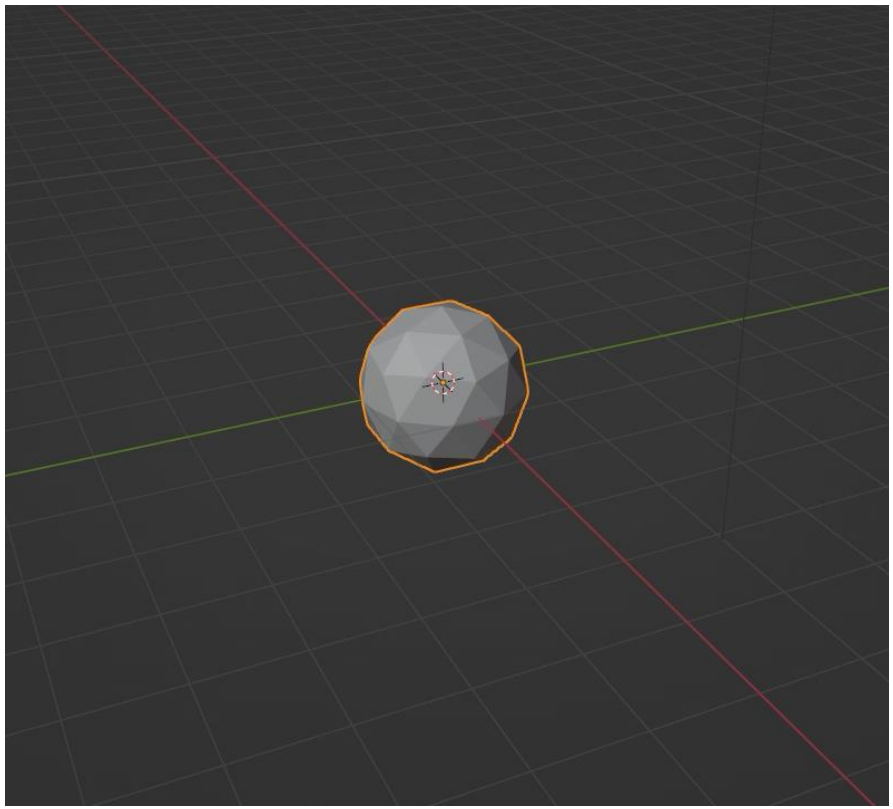
# GO TO PHYSICS PROPERTIES



# SELECT SOFT BODY



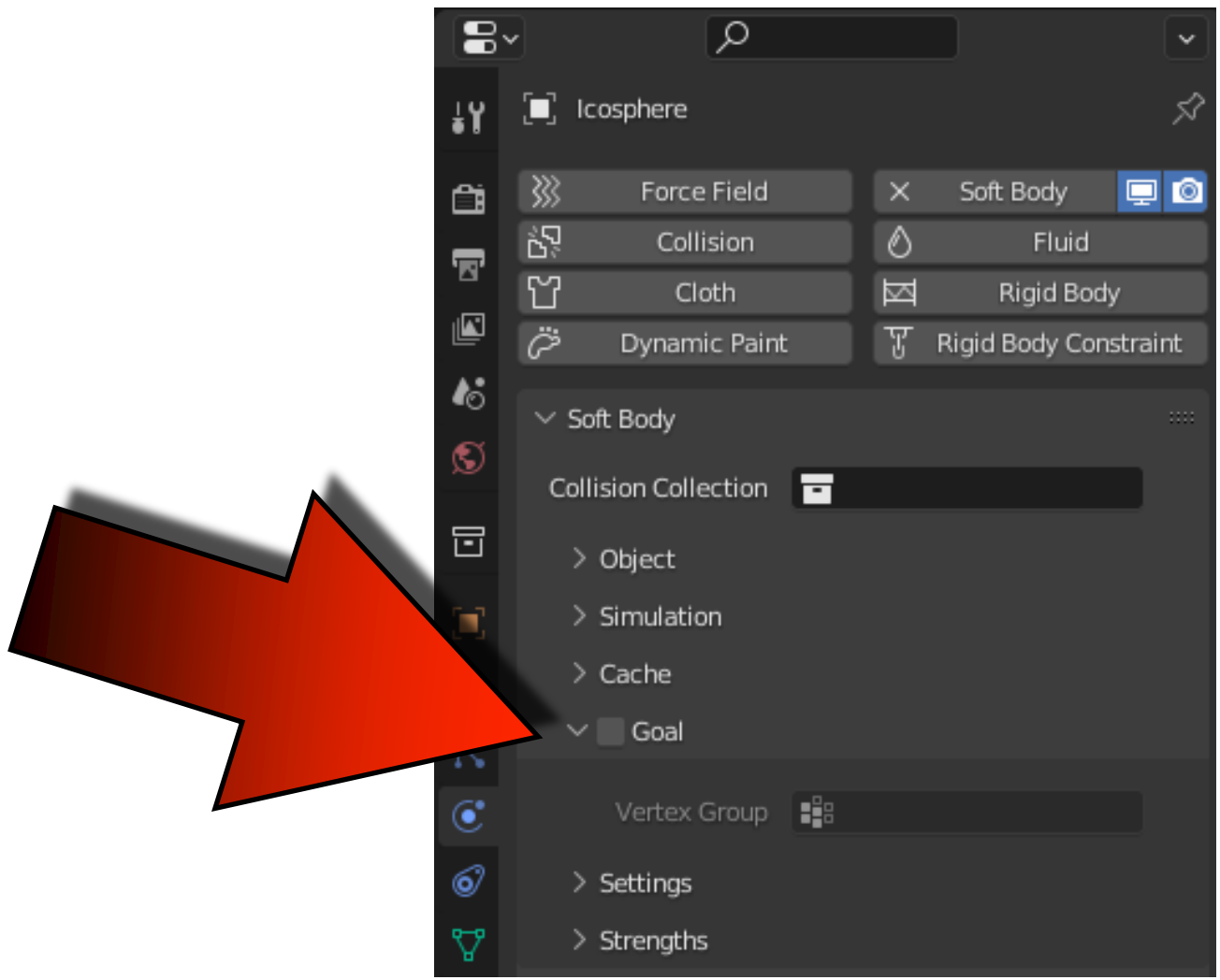
# WHEN YOU START ANIMATION ICO SPHERE BEGINS TO ROCK



# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/-umibpSgTGY

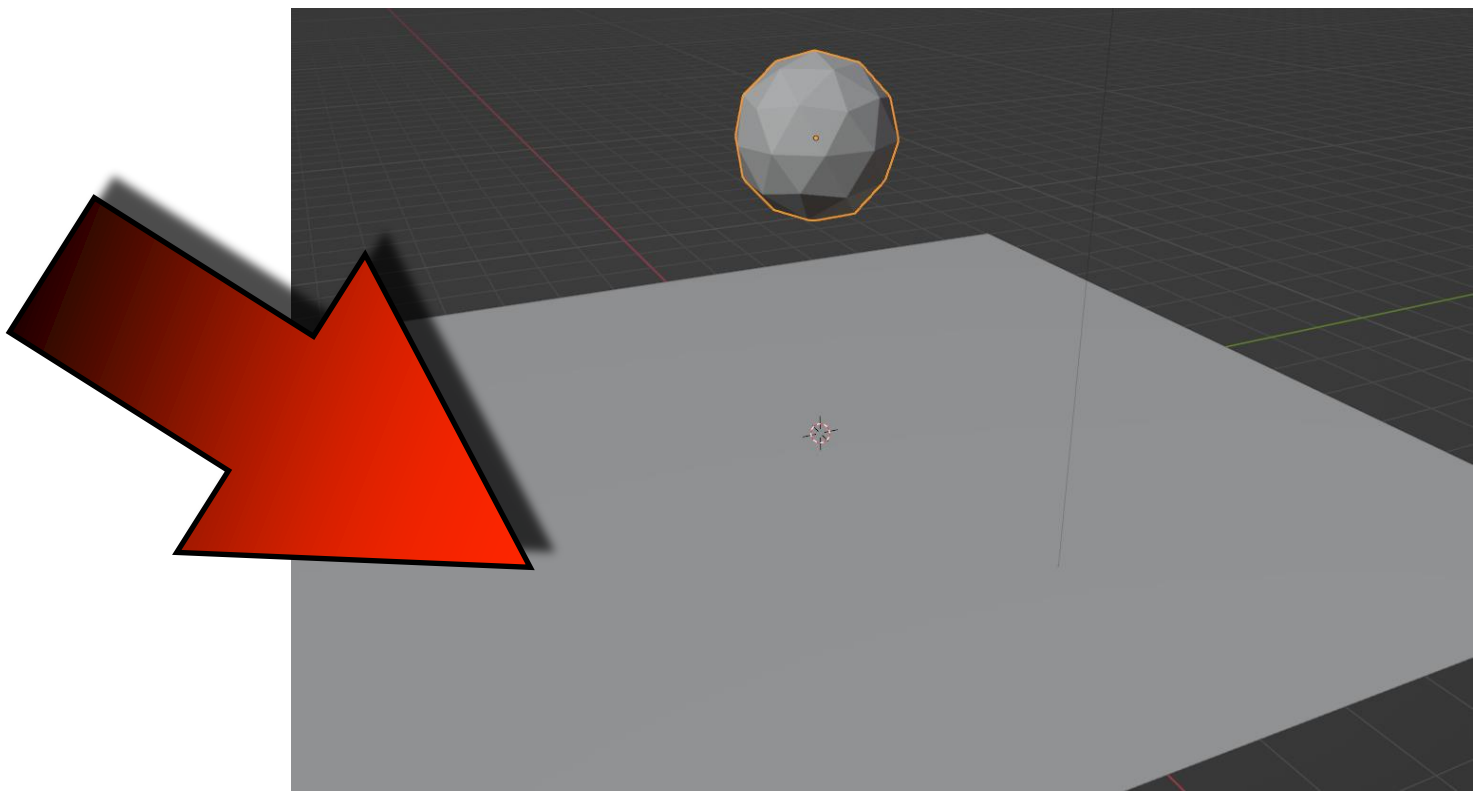
# SWITCH OFF THE GOAL



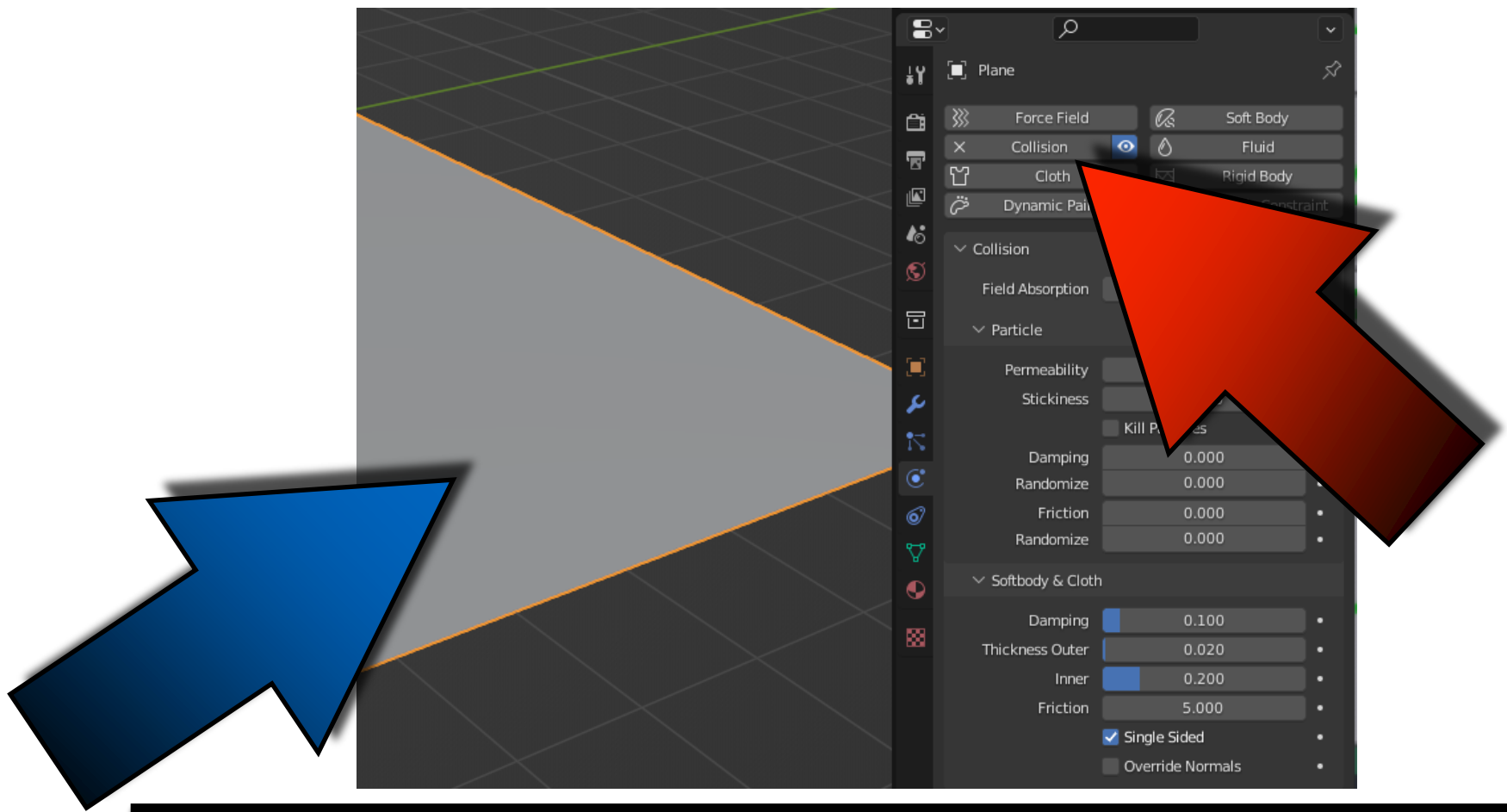
# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/cgatRgnC5Aw

# ADD PLANE AND SET UP MODELS AS ON SCREEN



# SELECT PLANE AND CLICK ON COLISION



# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/6oU7rsjrO3I

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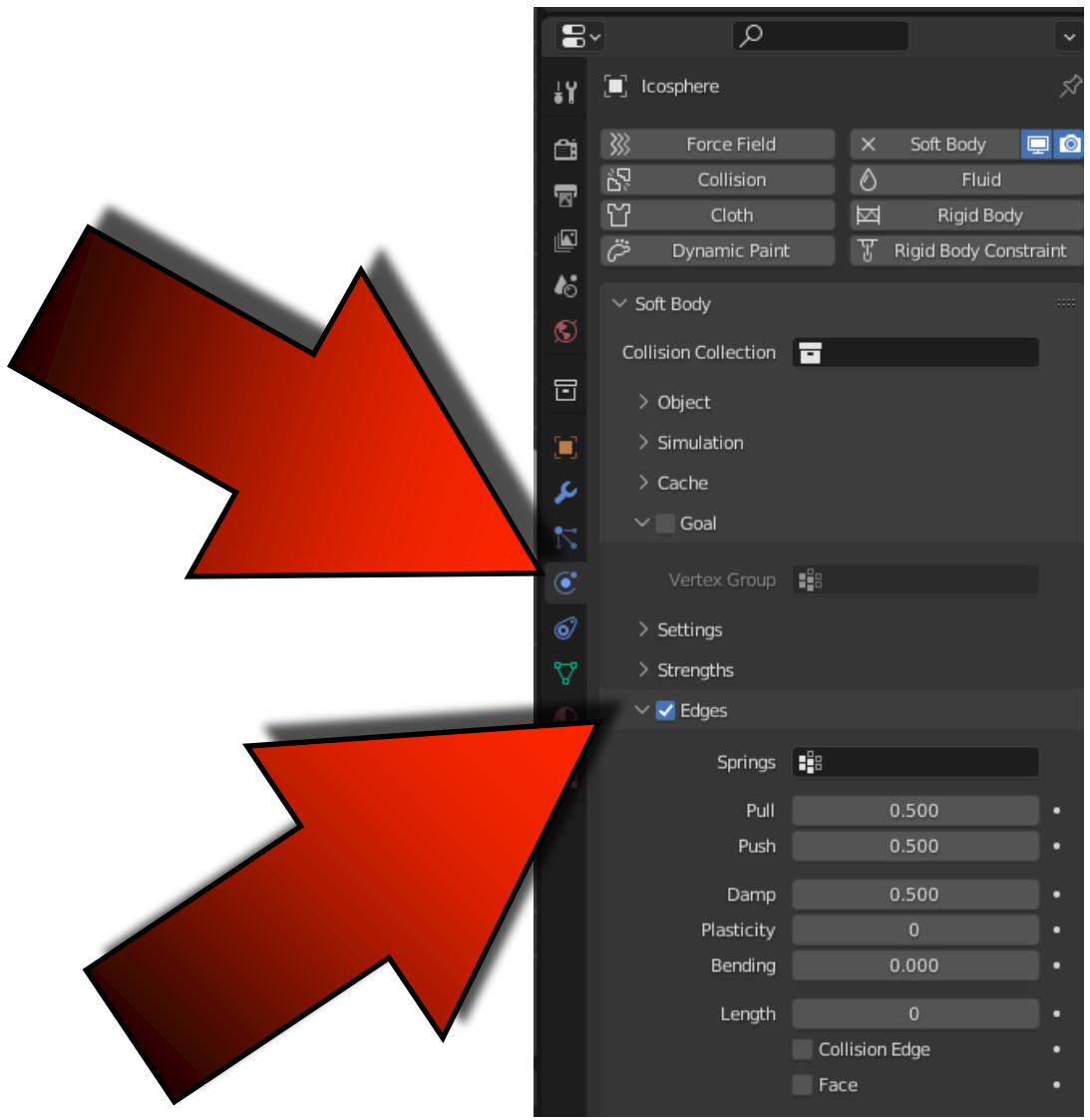
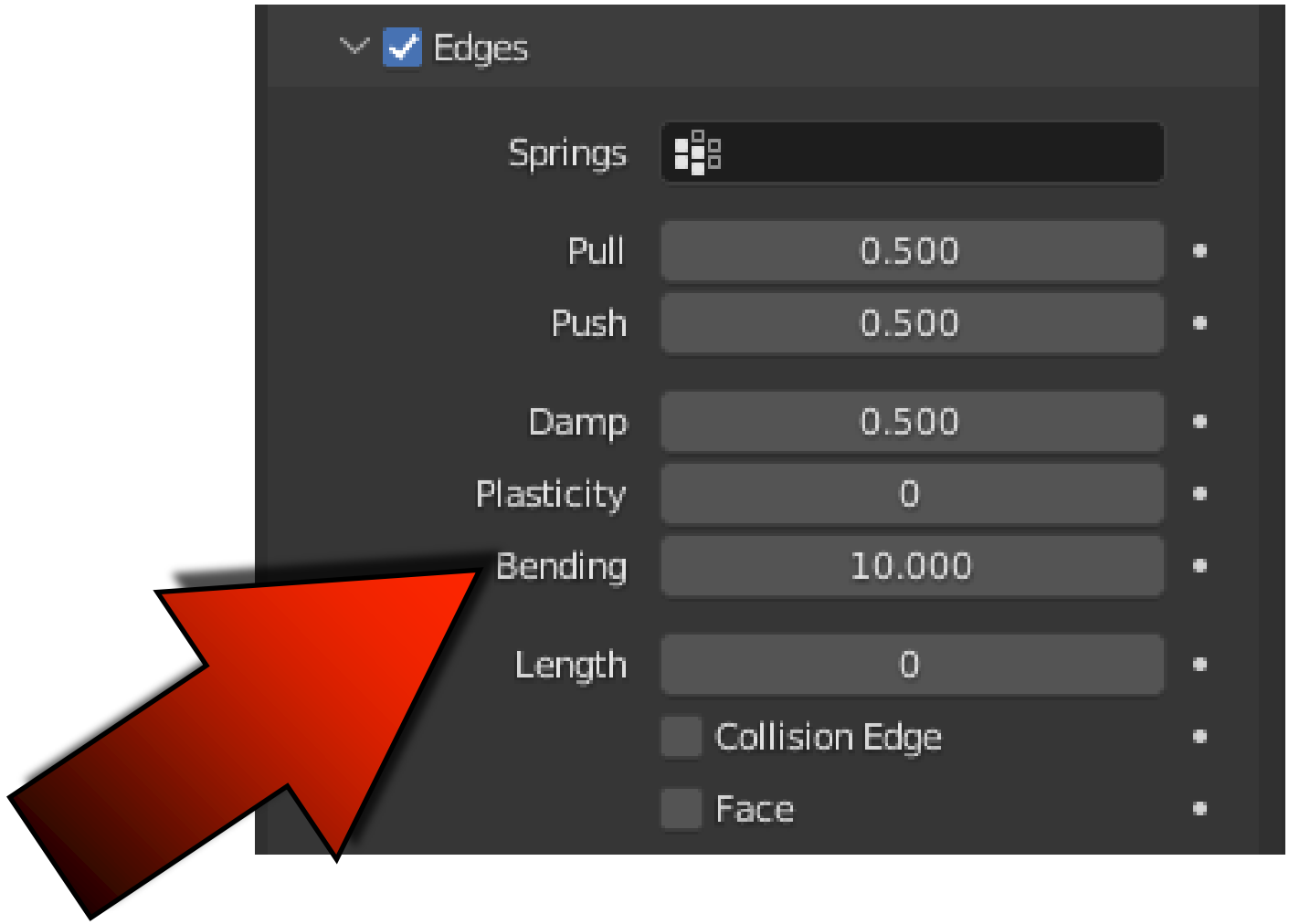
# OPEN EDGES



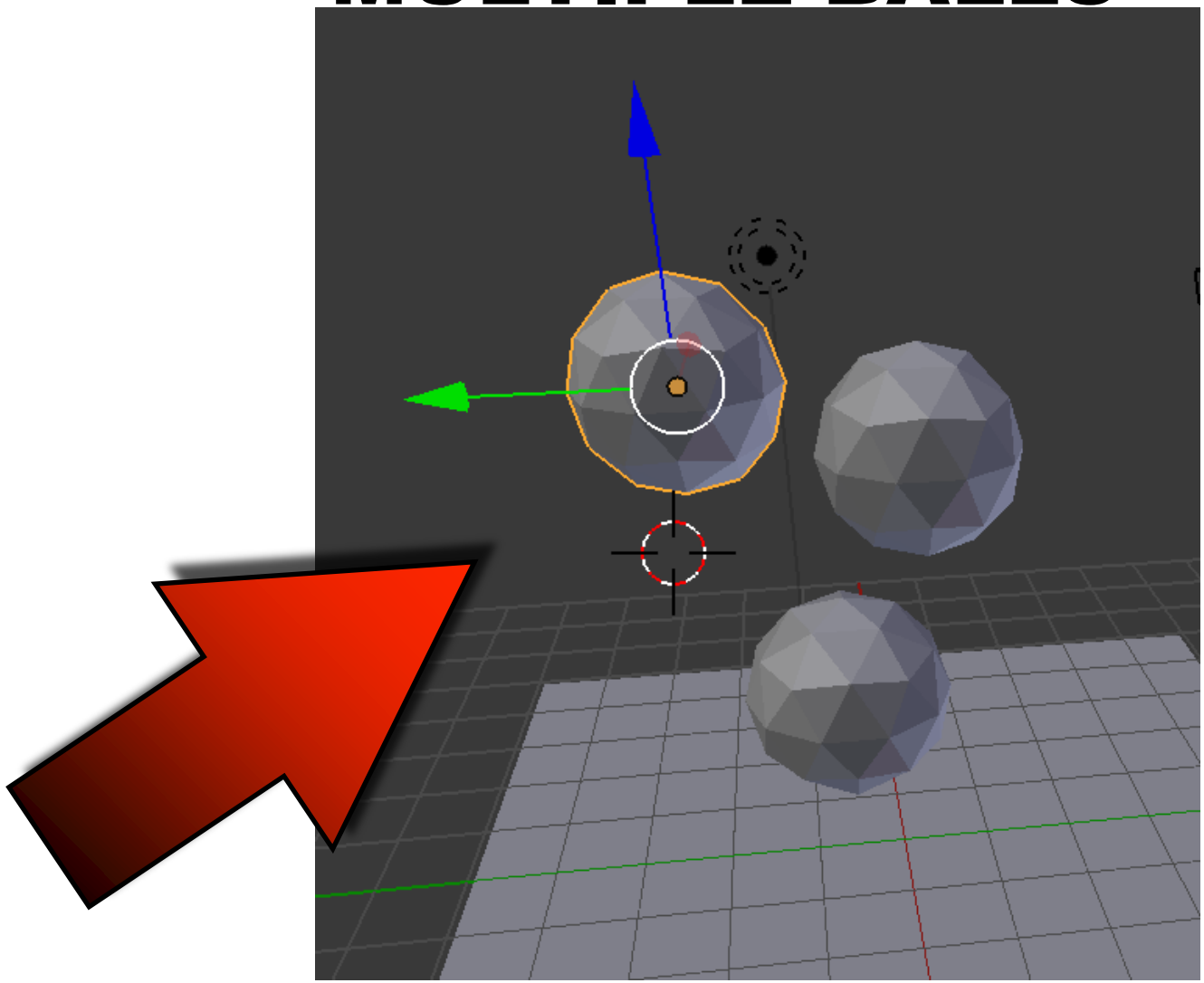
# SET BENDING TO 10



# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/ubpMWEJbAk0

# USE SHIFT + D CLONE MULTIPLE BALLS

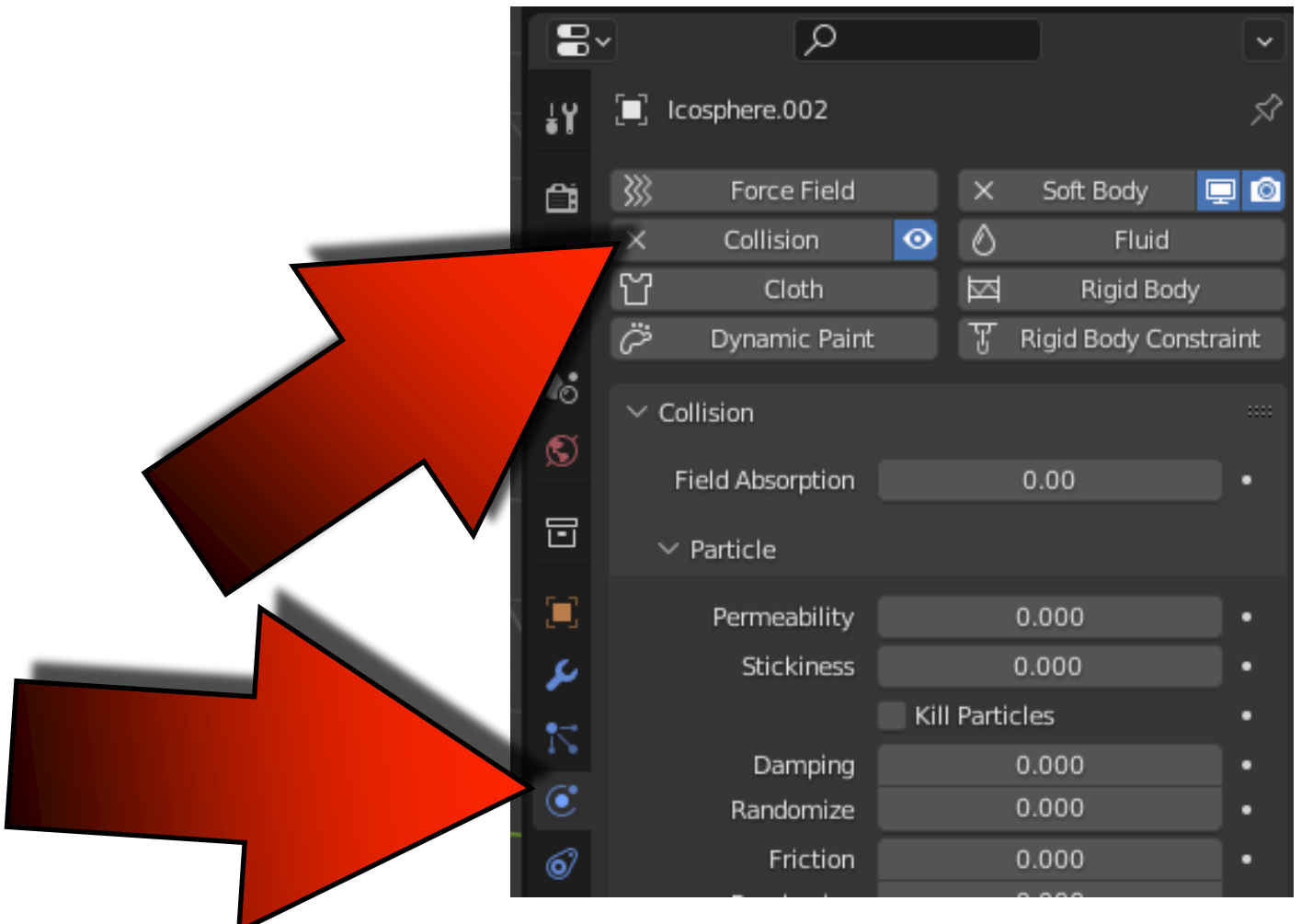


# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/fz8KcFanCmg

# FOR EACH BALL

# TURN ON COLLISIONS



# PRESS THE SPACEBAR AND SEE THE ANIMATION


https://youtu.be/RyIoHZ203E8

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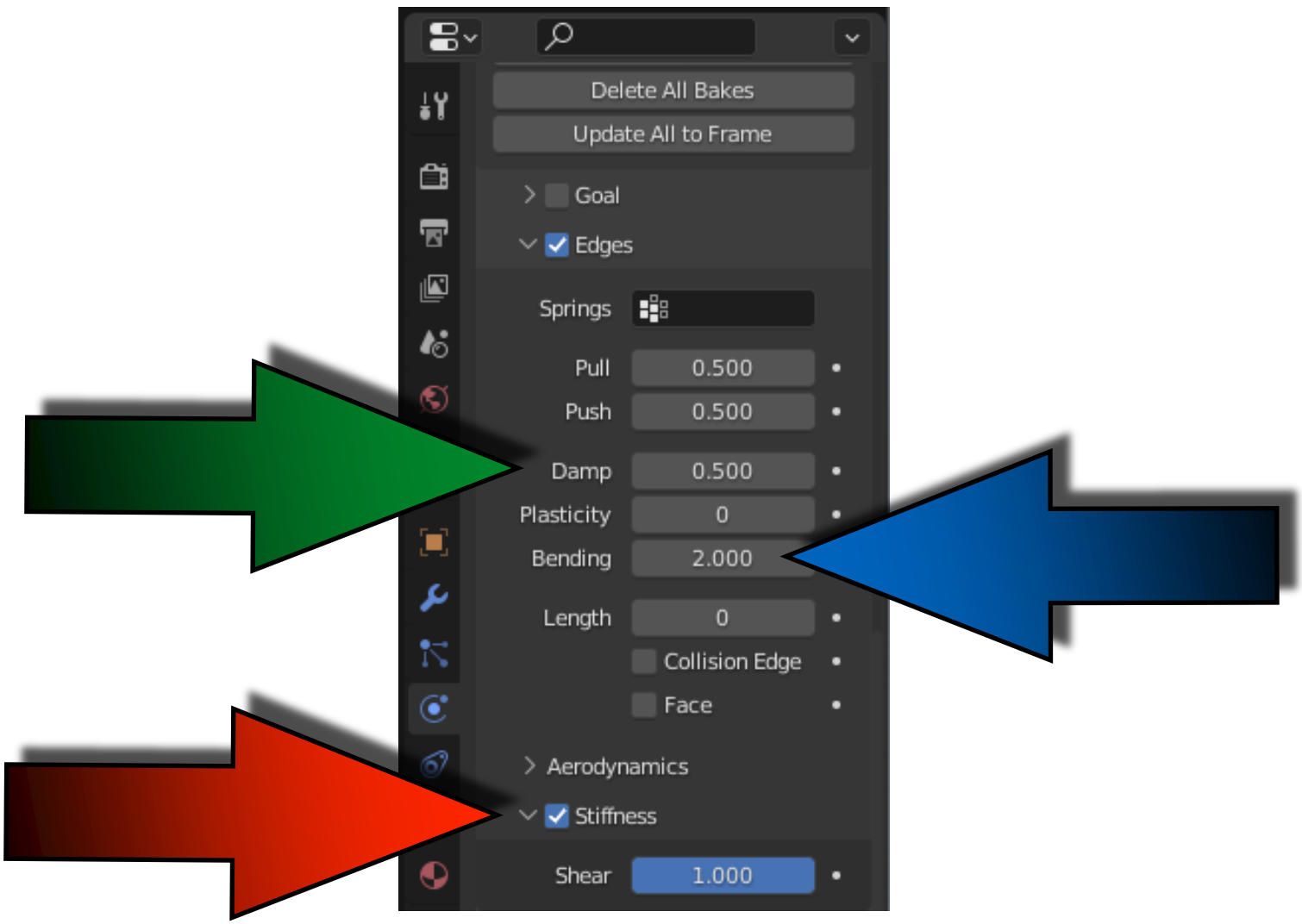
# THE MOST CHANGED PARAMETERS

## STIFFNESS, BENDING, DAMPING



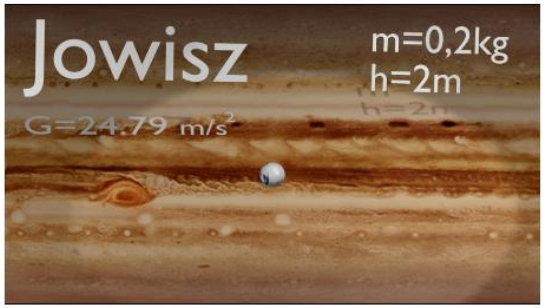
# MAKE A SIMILAR ANIMATION YOURSELF

YouTube

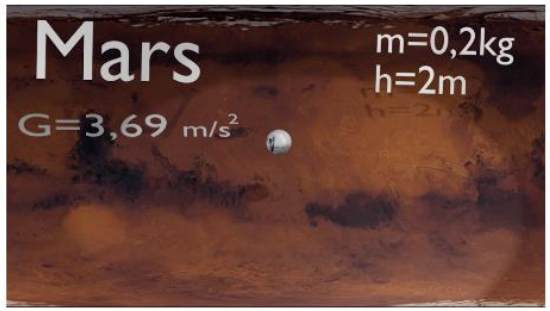
https://youtu.be/EX13XyIBoPU

# POWER OF AR AND VR

## BASED ON THE KNOWN GRAVITY PLANET
## MAKE THIS ANIMATIONS

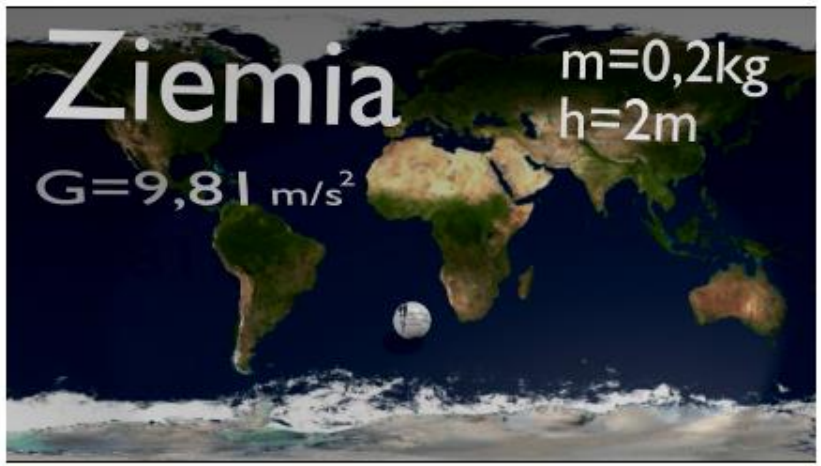



YouTube




https://youtu.be/Fw1oT7Nx15I

https://youtu.be/aHz0cfQa3QM




https://youtu.be/6tdlS9CR31o

# SOFT BODY

# THANK YOU FOR YOUR ATTENTION

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