

POWER OF AR AND VR

TUTORIAL

UNITY - MODELS IN THE SCENE



**Co-funded by
the European Union**



2024-1-PL01-KA220-VET-000243150

JACEK KAWAŁEK

START **FILM**



<https://youtu.be/sviSrKfRT5E>

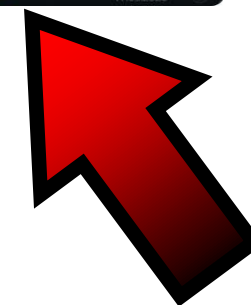
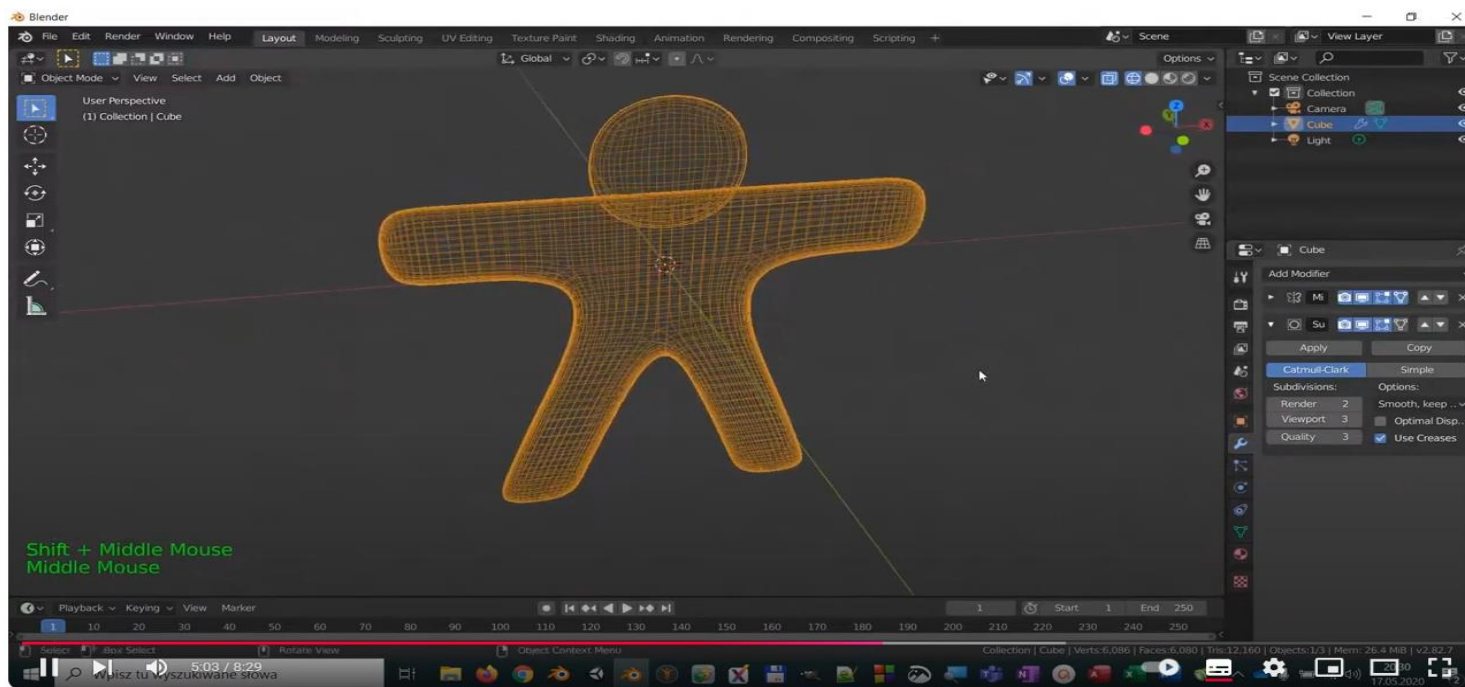


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CLICK ON **SETTINGS**

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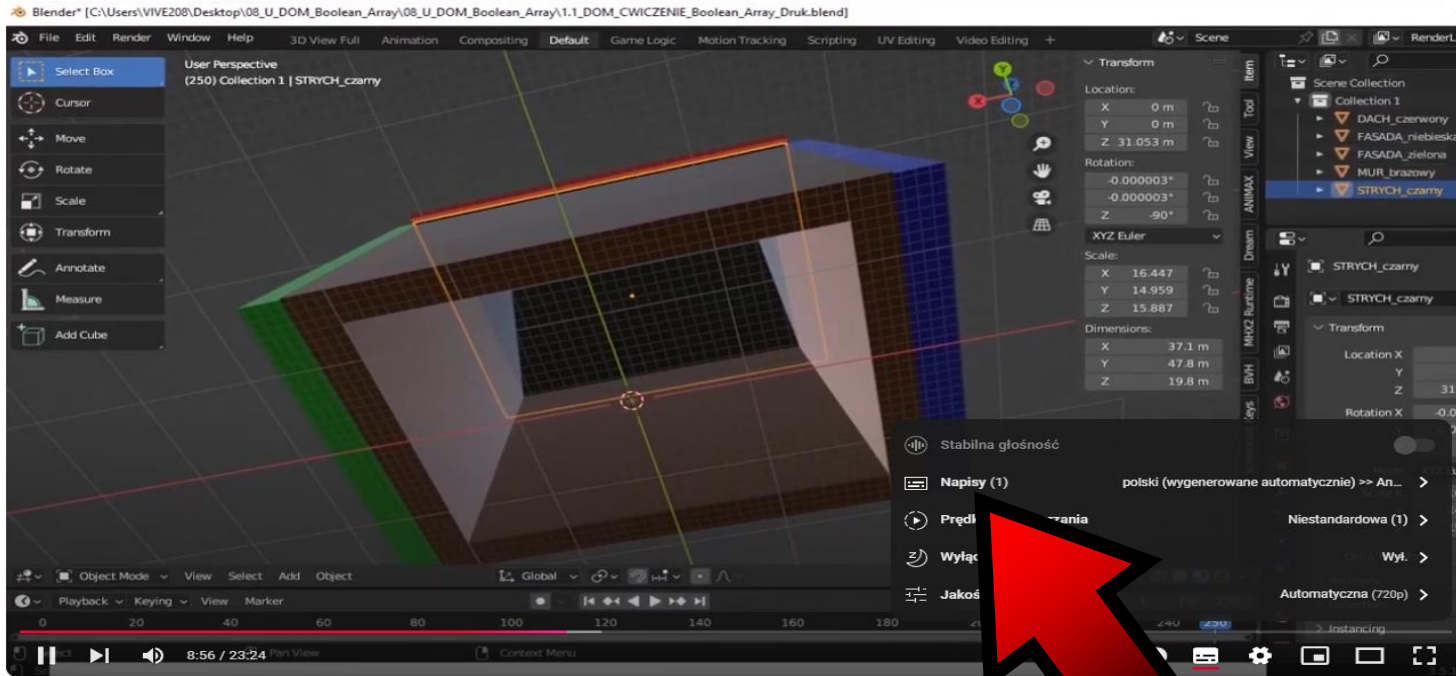


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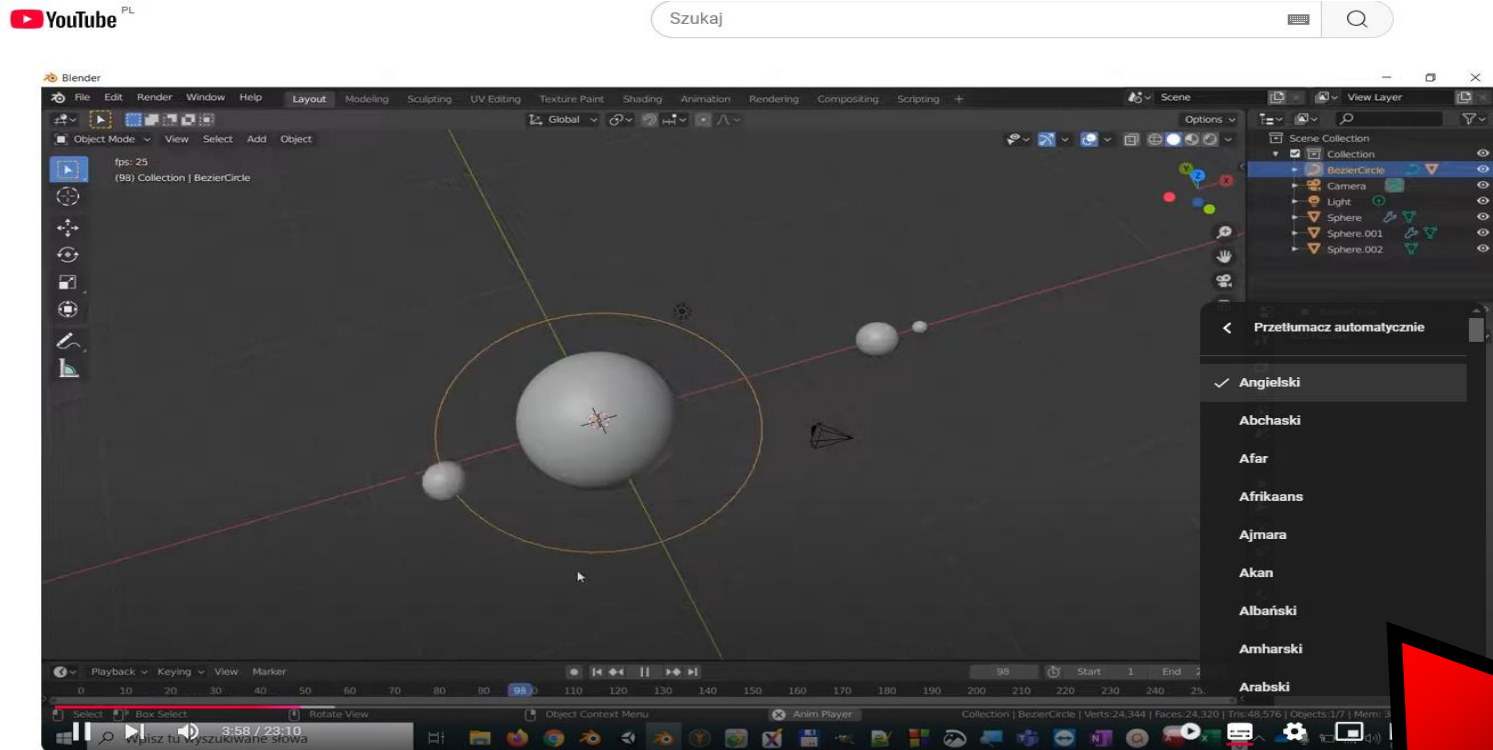
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SELECT SUBTITLES

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CHOOSE YOUR LANGUAGE

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Blender

File Edit Render Window Help Layout Modeling Sculpting UV Editing Texture Paint Shading Animation Rendering Compositing Scripting +

Object Mode View Select Add Object

Ips: 25 (150) Collection | Sphere Meters

Transform

Location: X: 10 m, Y: 0 m, Z: 0 m

Rotation: X: 0°, Y: 0°, Z: 0°

XYZ Euler: X: 1.000, Y: 1.000, Z: 1.000

Scale: X: 2 m, Y: 2 m, Z: 2 m

Dimensions: X: 2 m, Y: 2 m, Z: 2 m

Stabilna głośność

Napisy (1) polski (wygenerowane automatycznie) >> An... >

Prędkość odtwarzania Niestandardowa (1) >

Wyłącznik czasowy Wyt. >

Jakość Automatyczna (720p) >

Yes so that my solid doesn't touch my solid

Playback Kevin... View Marker

Select Box Select

Object Context Menu Anim Player

Collection | Sphere | Verts:506 | Faces:530 | Tris:996 | Objects:10 | Mem: 52.6 MiB | v2.80.7 26.04.2020

**CORRECTLY
GENERATED
ENGLISH**

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THANK YOU FOR YOUR ATTENTION



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