# CANERA



#### Co-funded by the European Union



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#### HERE ARE THE PROPERTIES OF THE CAMERA













#### FILLING OUT MEANS THAT THIS CAMERA IS ACTIVE

















#### **INSERT MONKEY AND SET CAMERAS AS ON SCREEN**









#### TO SEE THE VIEW FROM THE CAMERA PRESS 0 FROM THE NUMBER KEYPAD OR CHOOSE VIEW CAMERA







## THE MODEL IS OUT OF THE CAMERA









## **SELECT THE CAMERA**







#### PRESS THE R KEY TWICE AND SET WITH THE MOUSE CORRECT VIEW







# SELECT SECOND CAMERA TO SWITCH VIEW







#### PRESS CTRL + 0 FROM THE NUMBER KEYPAD OR CHOOSE SET ACTIVE CAMERA







## WE SEE THE MODEL FROM THE SIDE









# **START ANIMATION**

### WE CAN STANDARD MOVE THE CAMERA WITH THE G, R KEY S



## https://youtu.be/NqrsGld8wWs





# **START ANIMATION**

### PRESS G AND THEN TWO TIMES Z THIS GIVES A ZOOM EFFECT



## https://youtu.be/\_w1d-qFDCSQ







## WE HAVE TWO WAYS TO NAVIGATE

 $\mathbf{N} \mathbf{A} \mathbf{V} \mathbf{I} \mathbf{C} \mathbf{A} \mathbf{T} \mathbf{I} \mathbf{C} \mathbf{N}$ 

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waik Navigation Interactively fly an	und the scene.







# **START ANIMATION**

### **EXAMPLE FLY NAVIGATION**



## https://youtu.be/Eon5hNIRvVg







# AND WALK NAVIGATION

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# **START ANIMATION**

### **EXAMPLE WALK NAVIGATION**



## https://youtu.be/vmVbGziOMT0







# TO CONTROL WE USE THE ARROWS OR KEYS W, A, S, D AND MOUSE









#### WALK MODE IS FREQUENTLY USED IN COMPUTER GAMES FOR EXAMPLE TOMB RAIDER







# IN THE WAY, **I WILL PRESENT HOW QUICKLY YOU CAN GENERATE ANY CITY**







## WE WILL INSTALL THE GIS ADD-ON



BlenderGIS-master.zip





### OPEN THE INSTALLED ADD-ON AND CLICK ON THE CACHE FOLDER ICON TO CHOOSE THE TEMPORARY DATA PROCESSING DIRECTORY









# HERE WE WILL SEE THE INSTALLED ADD-ON









# SELECT WEB GEODATA BASEMAP







# THEN CLICK ON OK

Basemap								
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	<u>O</u> K							















# PRESS THE G KEY TO VIEW BASEMAP WINDOW







# WRITE KOLOBRZEG AND ZOOM LEVEL SET TO 15 AND PRESS OK







## YOU WILL SEE THIS MAP









# PRESS THE E KEY TO CUT OUT A PART OF THE MAP









# **CHOOSE GET OSM NOW**

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# SELECT ALL ITEMS WHILE HOLDING THE SHIFT KEY

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## POWER OF AR AND VR PRESS THE OK KEY TO VIEW A GENERATED 3D MAP











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**Ξ** 

## WE HAVE THREE KINDS OF CAMERAS

**CAMERA** 





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Type

Panoramic

Perspective

#### PANORAMIC





# **START ANIMATION**



### https://youtu.be/qPJnOX14dQ0





### FOR FASTER ANIMATION CREATION ENTER OUTPUT PROPERTIES AND SELECT 25%

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# SET ANIMATION FOR 500 FRAMES







# SET ANIMATION SAVING ON THE DESKTOP

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	Saving 🔽 File Extensions	
CAMERA		







# CHOOSE FILE FORMAT FFMPEG VIDEO

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## CLICK ON THE ENCODING ICON AND CHOOSE H264 IN MP4

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# NEXT CHOOSE RENDER ANIMATION

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### POWER OF AR AND VR WAIT UNTIL ANIMATION ARISES









## **MAKE SUCH ANIMATION**

#### USE MODIFIERS, MULTIPLE CAMERAS, DIFFERENT LIGHTS AND CURVES

# **YouTube**

## https://youtu.be/RmdIXOined4





#### FOR THE PRESENTATION OF PROJECTS WE ARE VERY OFTEN CREATING DIFFERENT ANIMATIONS

# **YouTube**

## https://youtu.be/xFcThHvW4Lk

# THANK YOU FOR YOUR ATTENTION



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