

POWER OF AR AND VR

DOM



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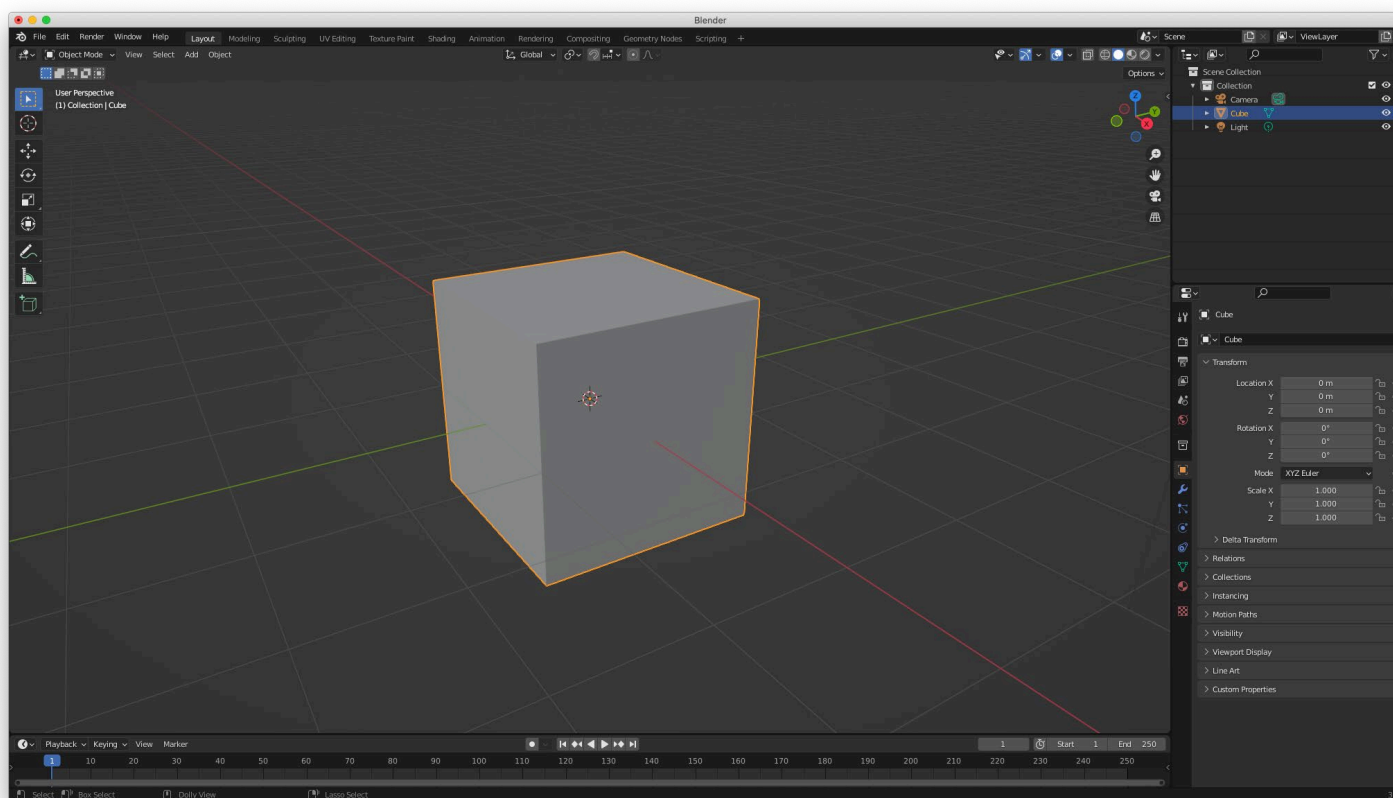


2024-1-PL01-KA220-VET-000243150

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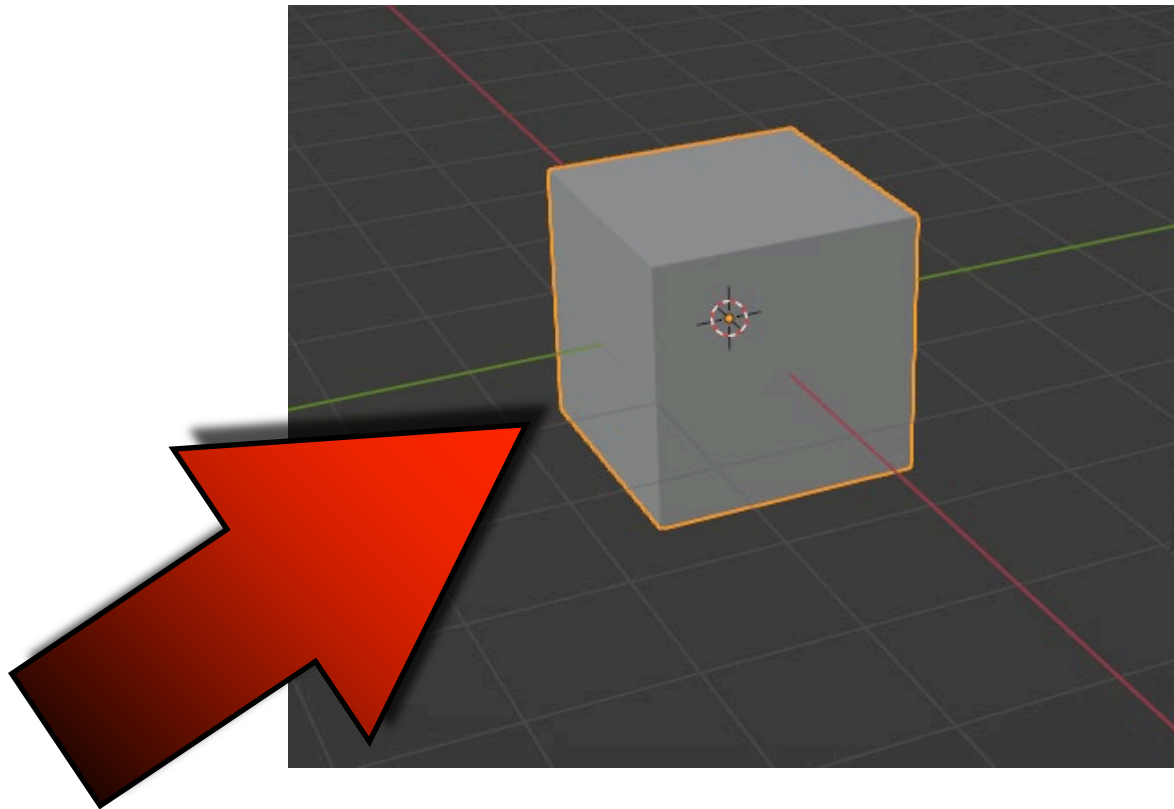
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URUCHOM PROGRAM BLENDER



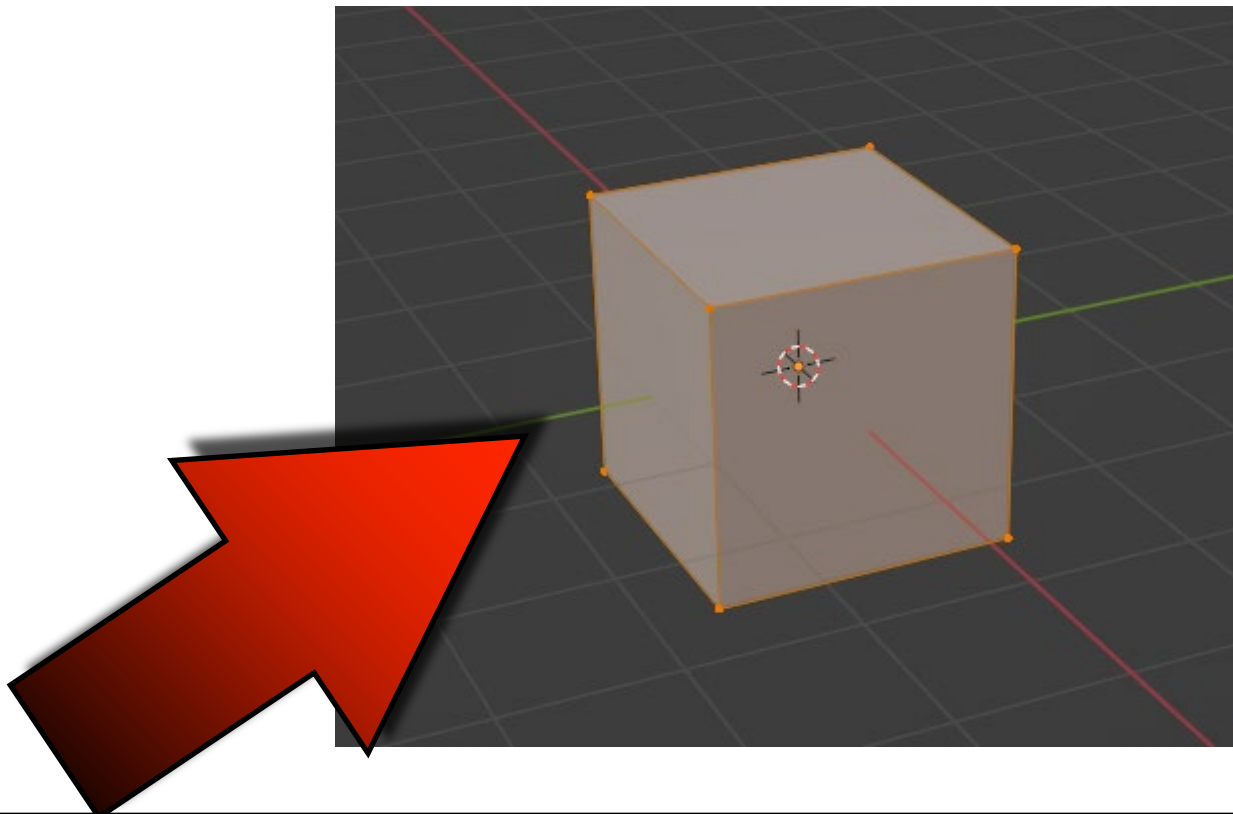
HOUSE

ZAZNACZ CUBE



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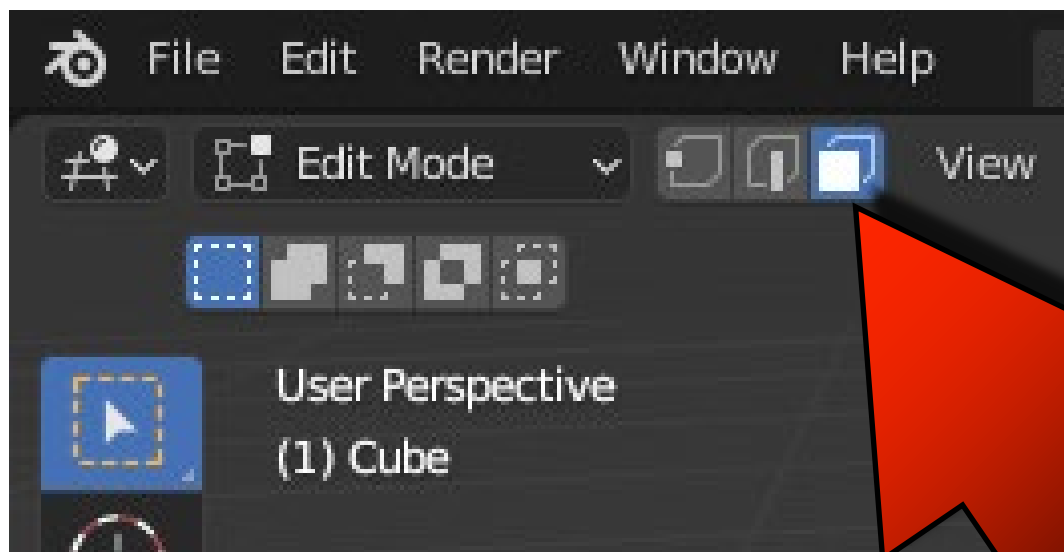
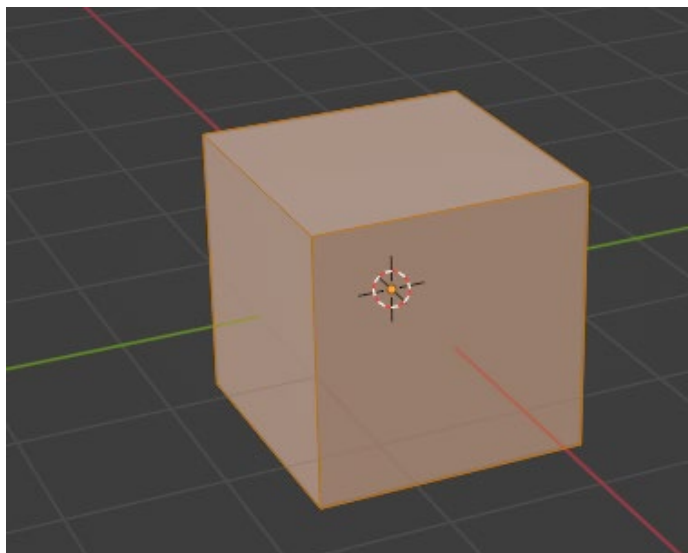
PRZEJDŹ DO EDIT MODE KLAWISZ TABULATOR



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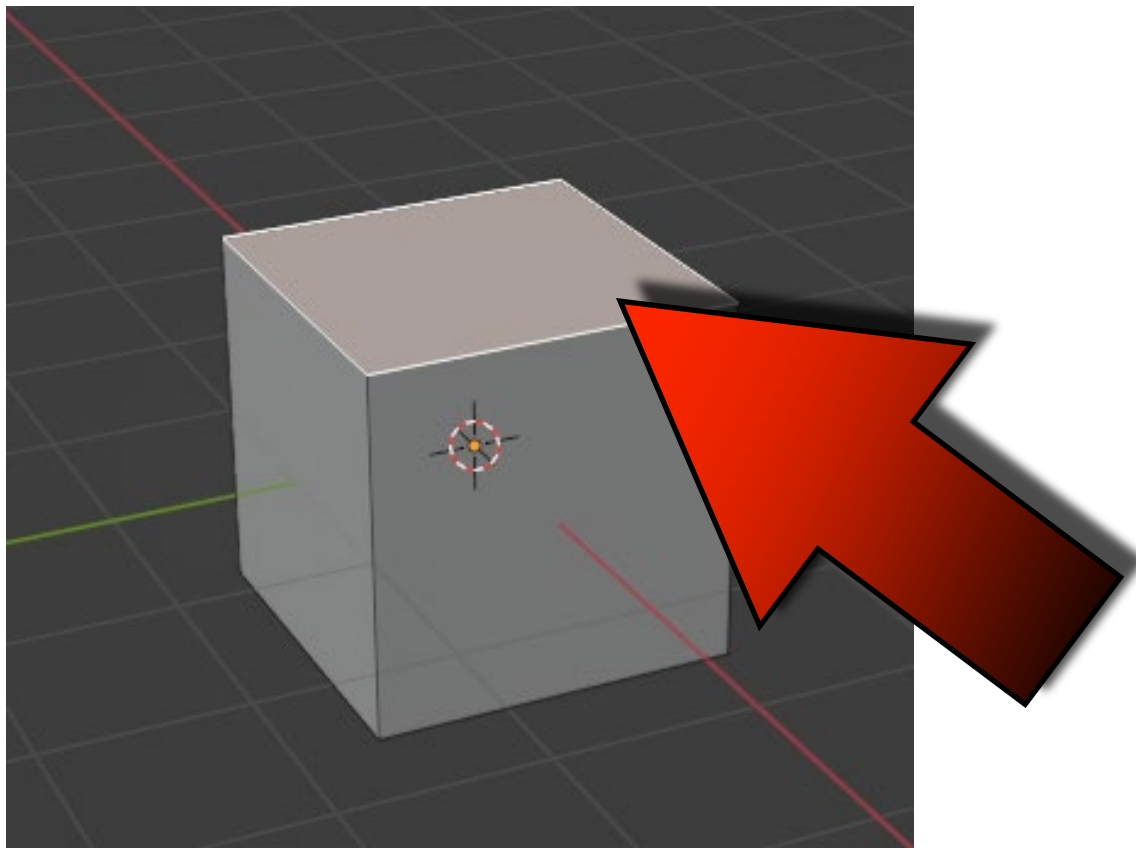
WYBIERZ ZAZNACZANIE ŚCIAN

ALBO NACIŚNIJ KLAWISZ 3 Z KLAWIATURY ALFANUMERYCZNEJ



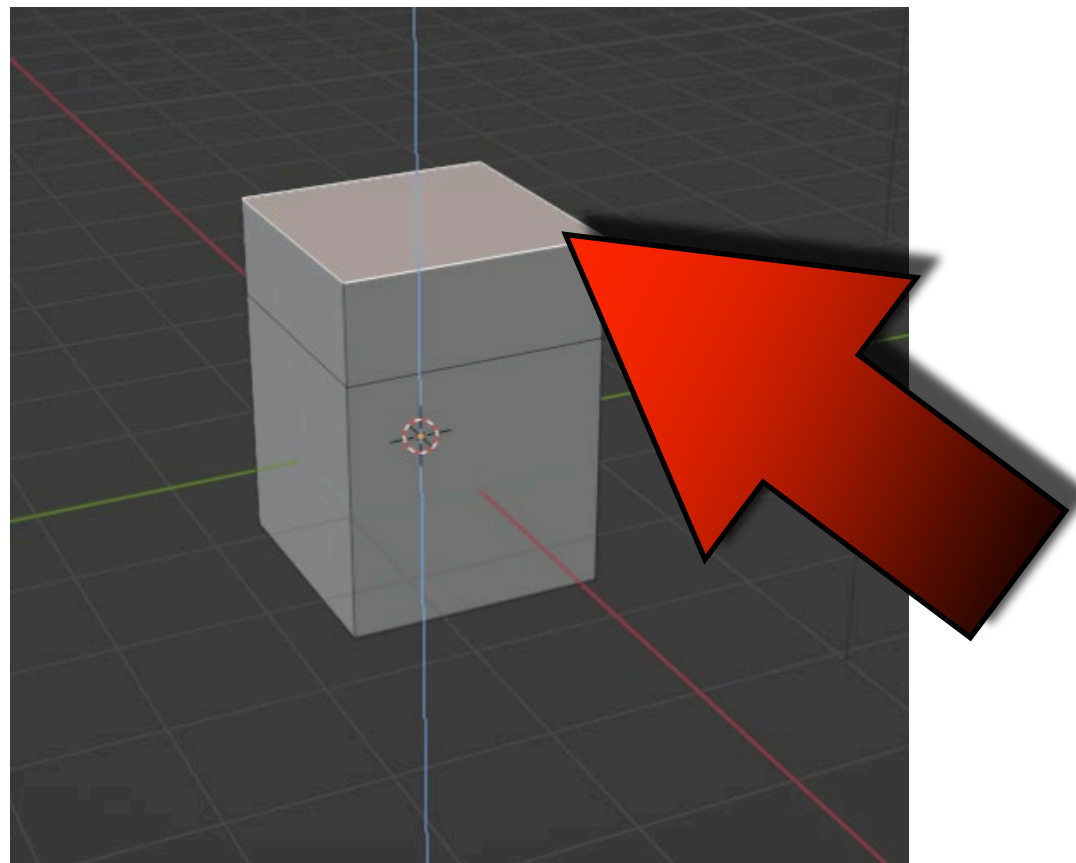
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ZAZNACZ GÓRNAĄ ŚCIANĘ



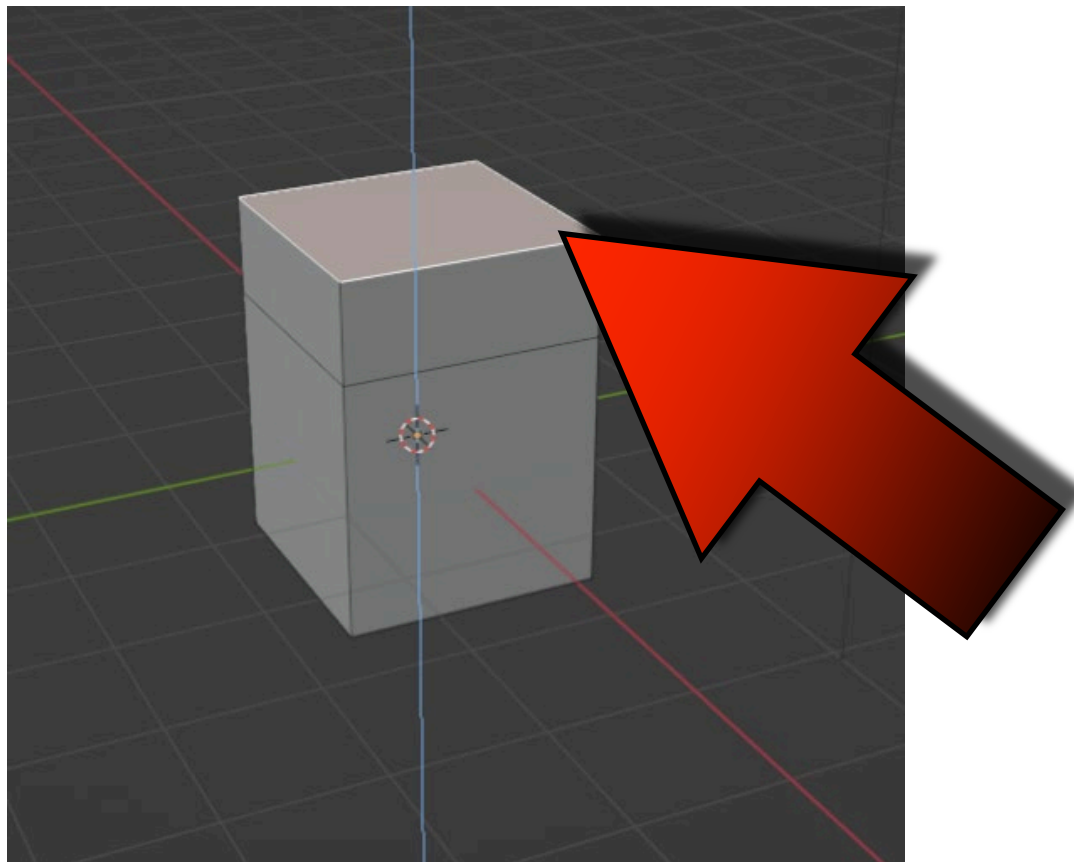
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NACIŚNIJ **KLAWIES E** I **PRZESUŃ MYSZKĘ DO GÓRY**



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NIE NACISKAJ KLAWISZA MYSZY

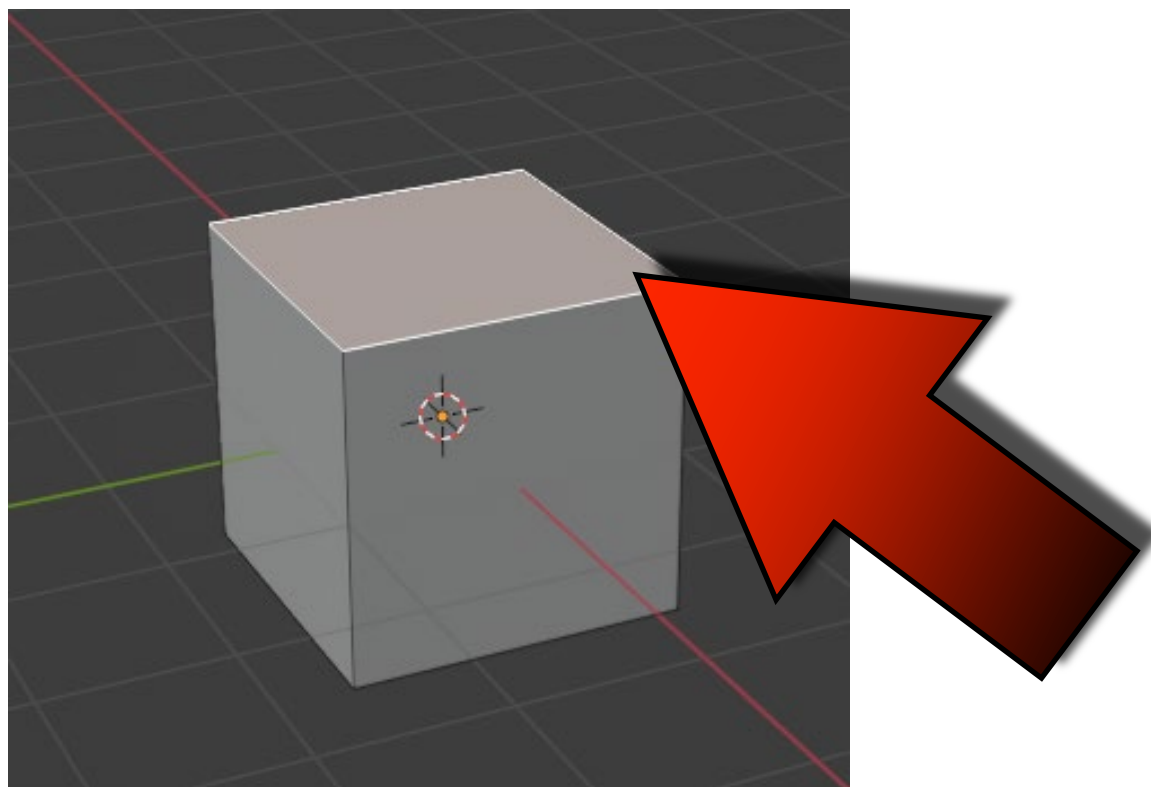


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NACIŚNIJ

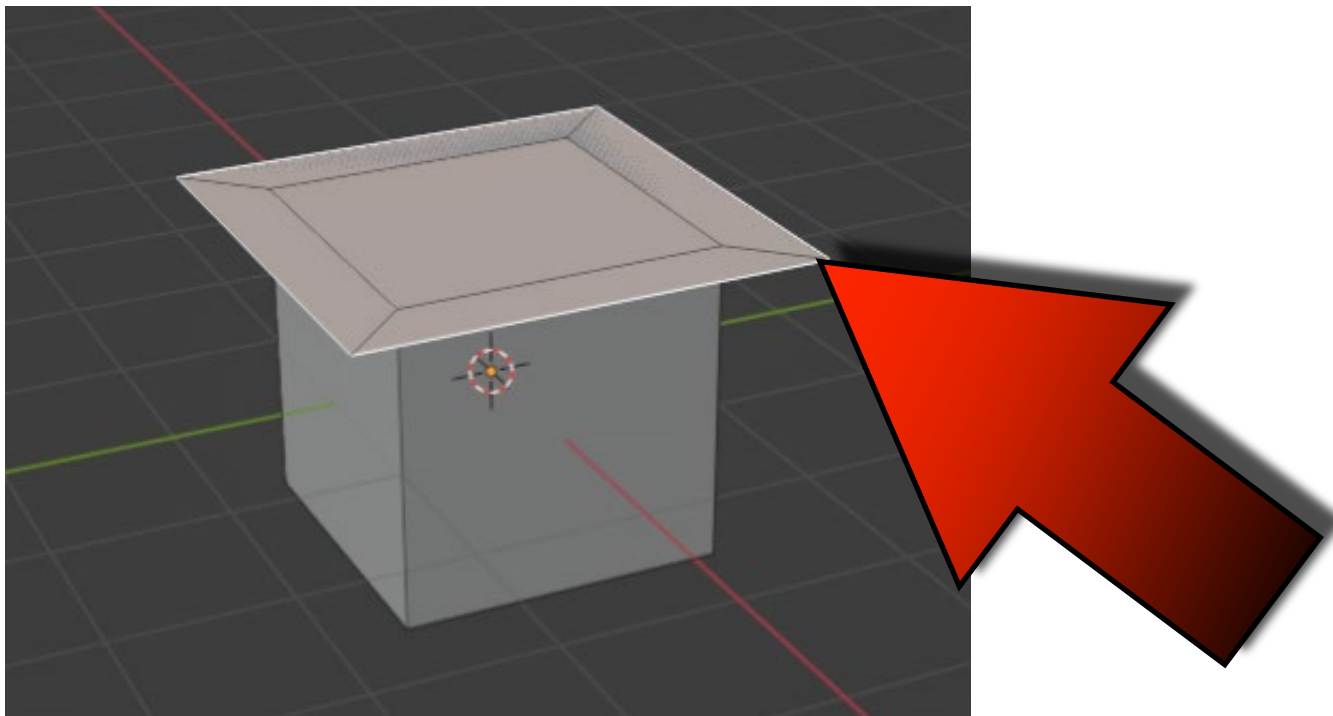
KLAWISZ ESCAPE

DWIE ŚCIANY NAŁOŻĄ SIĘ NA SIEBIE



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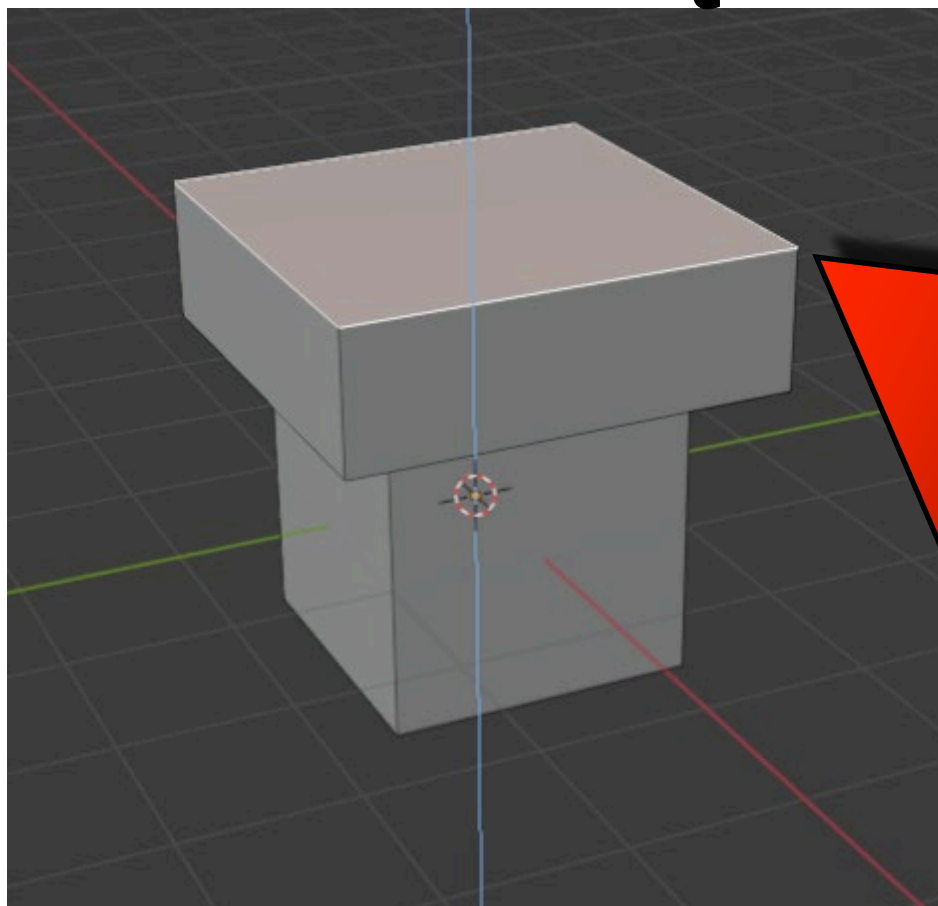
NACISNIJ **KLAWISZ S** **I POWIĘKSZ GÓRNA ŚCIANĘ**



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POWER OF AR AND VR

NASTĘPNIE EKSTRUDUJ W GÓRĘ ZA POMOCĄ KLAWISZA E

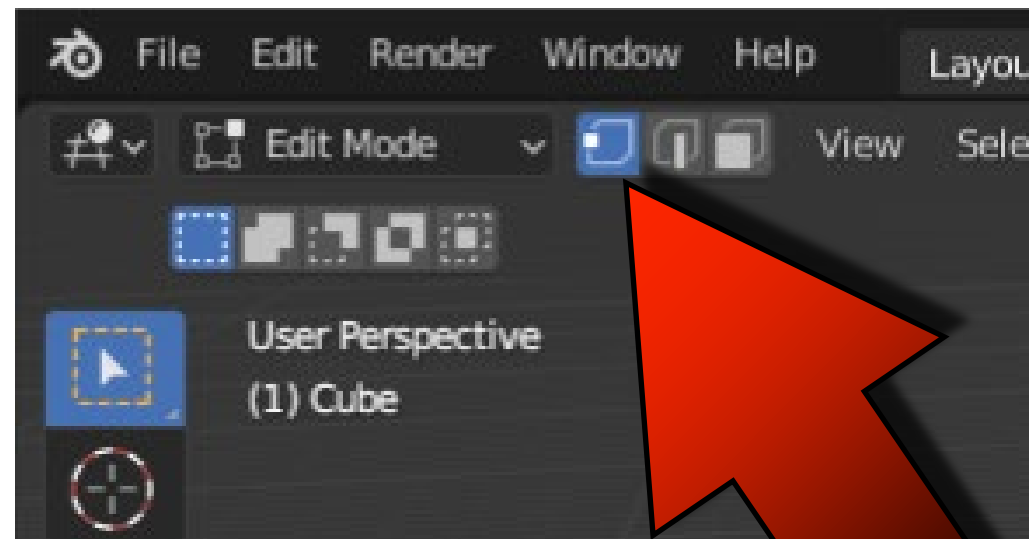
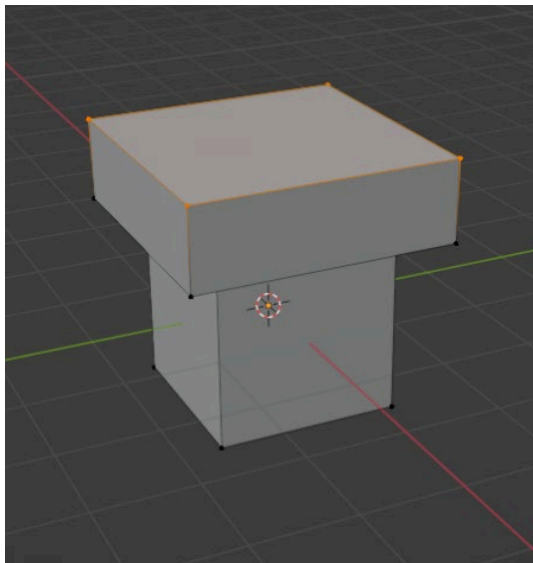


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WYBIERZ

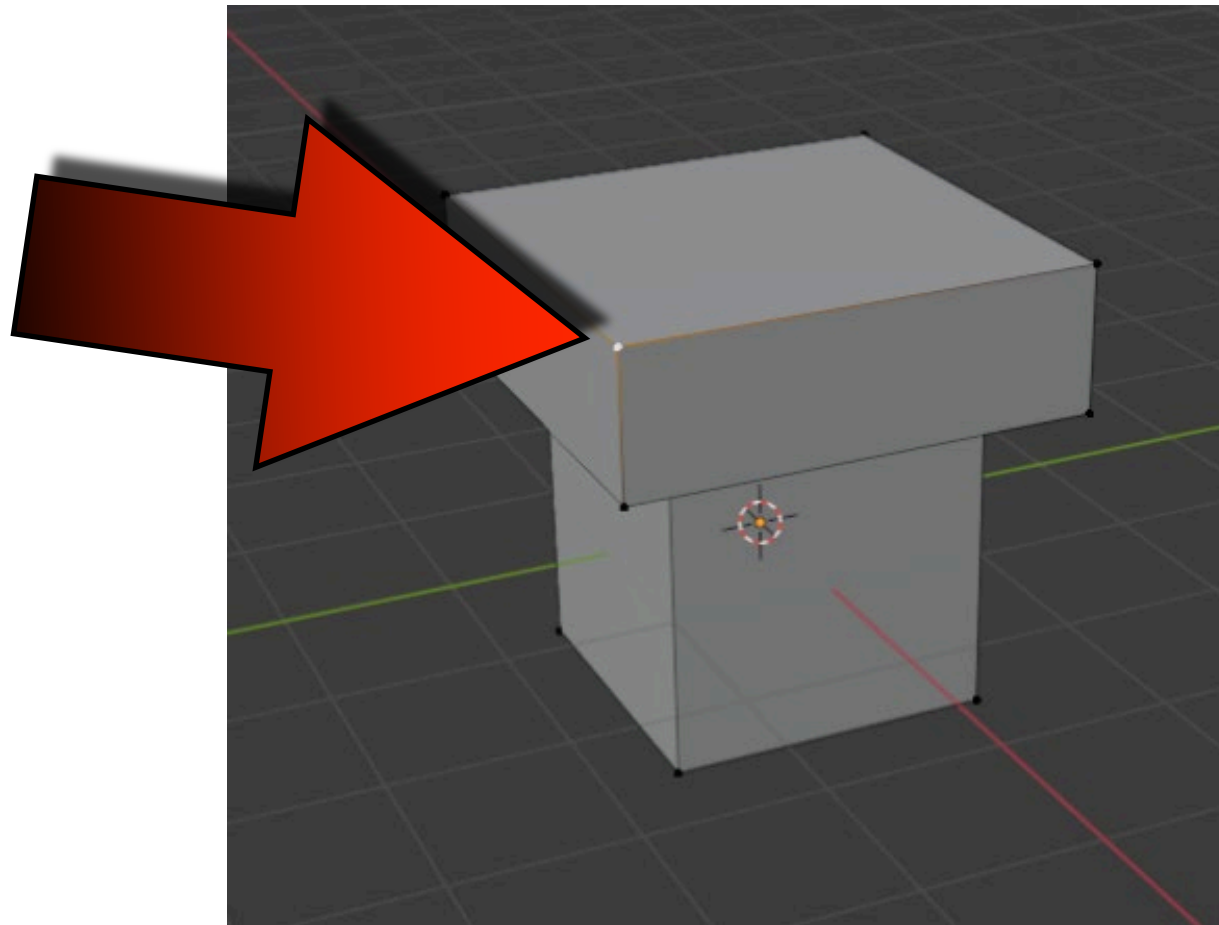
ZAZNACZANIE VERTEX'ÓW

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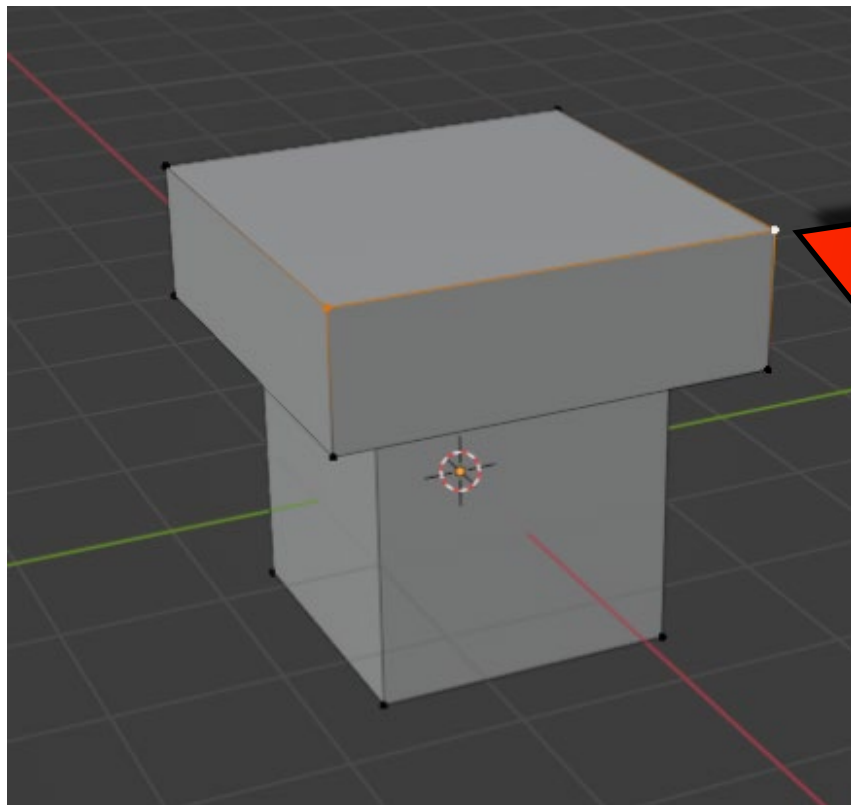
HOUSE

KLIKNIJ ABY ZAZNACZYĆ JEDEN VERTEX



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PRZYTRZYMAJ **KLAWISZ SHIFT** I **KLIKNIJ** **W DRUGI VERTEX**

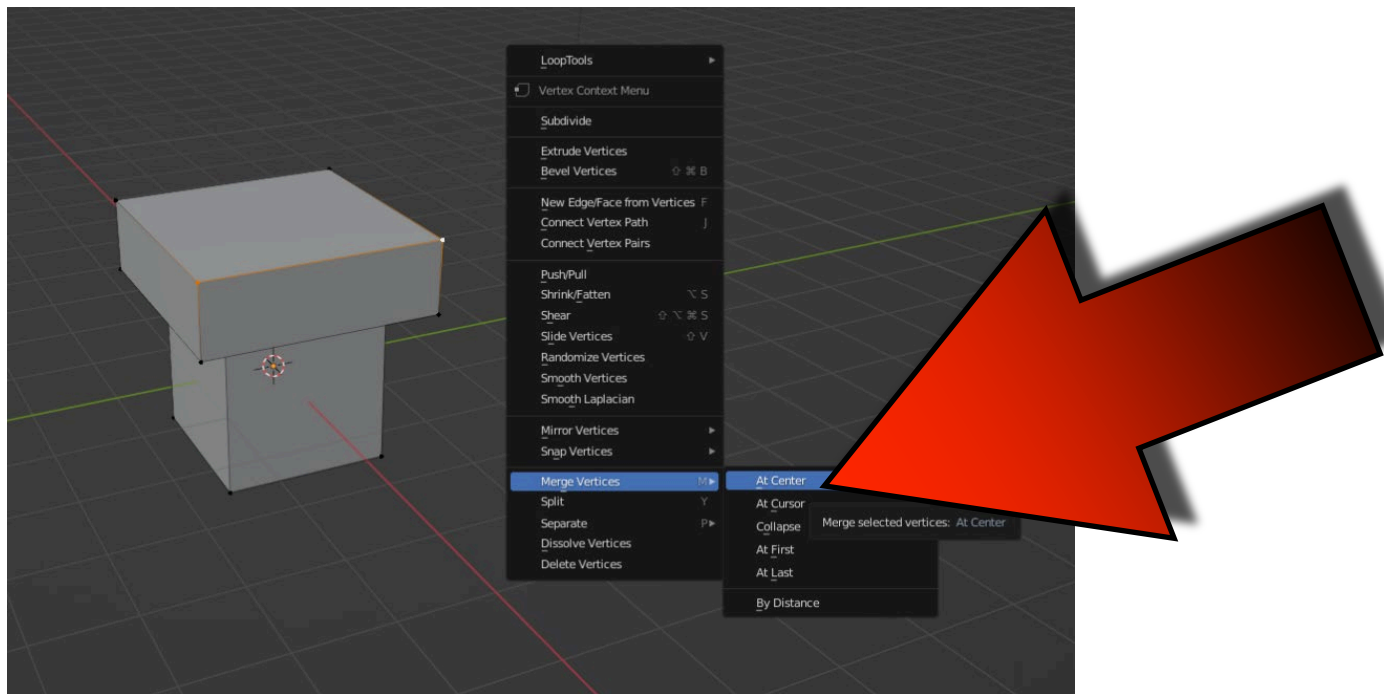


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KLIKNIJ W PRAWY KLAWISZ MYSZY I WYBIERZ

MERGE VERTICLES / AT CENTER

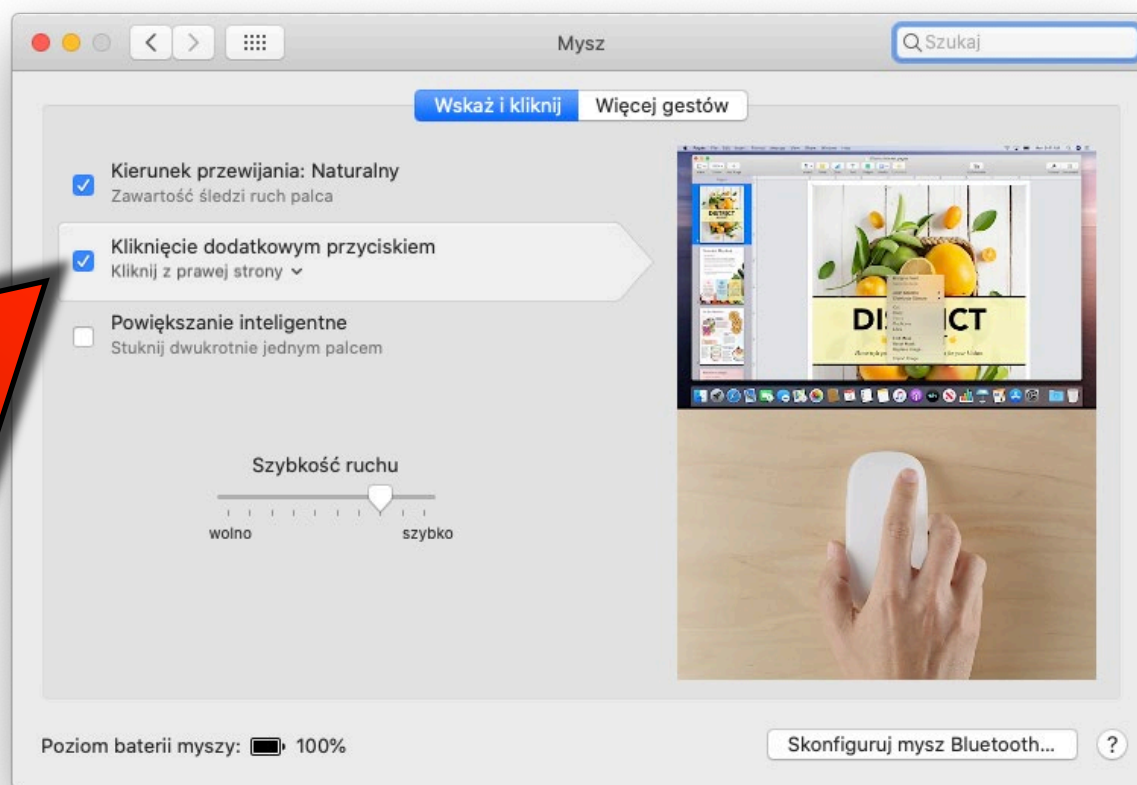


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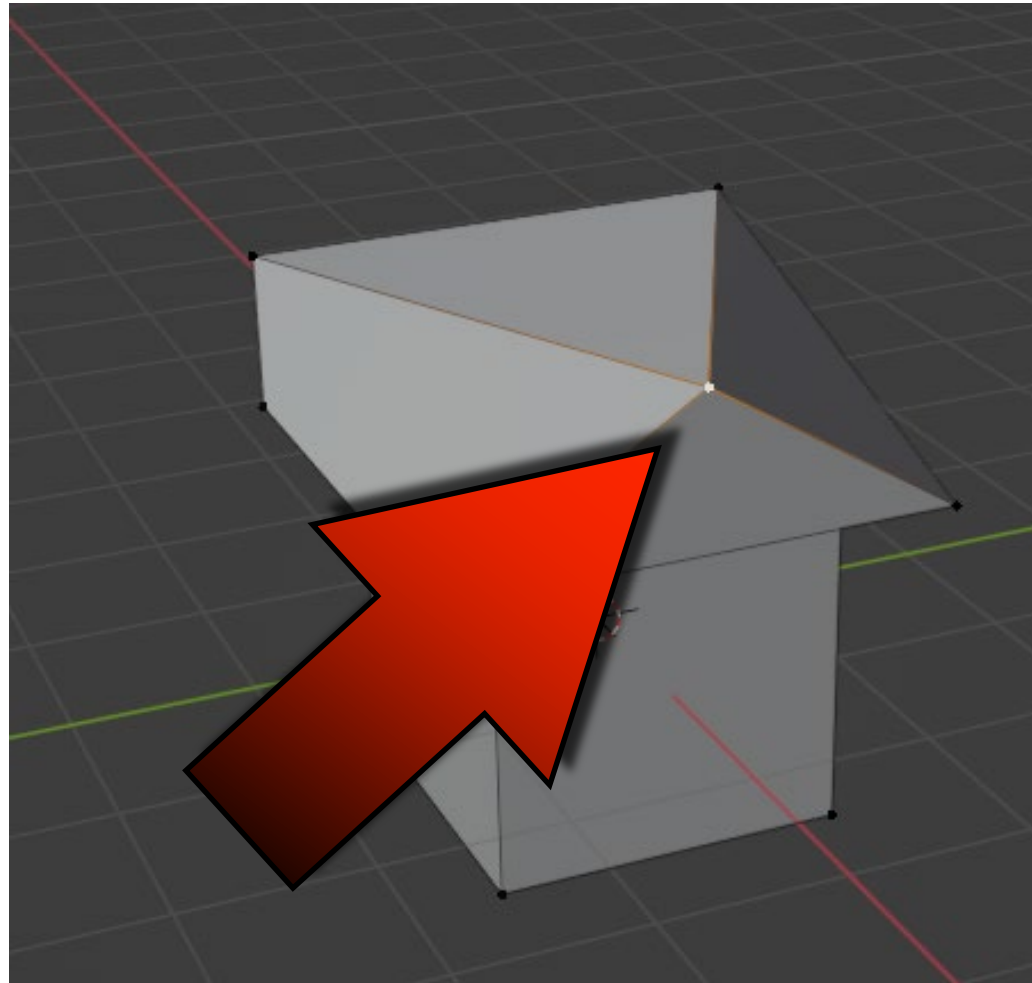
DLA KOMPUTERÓW APPLE PRAWY KLAWISZ MYSZY TRZEBA USTAWIĆ

**W PREFERENCJACH SYSTEMOWYCH
WSKAŹ I KLIKNIJ / KLIKNIĘCIE DODATKOWYM PRZYCISKIEM**



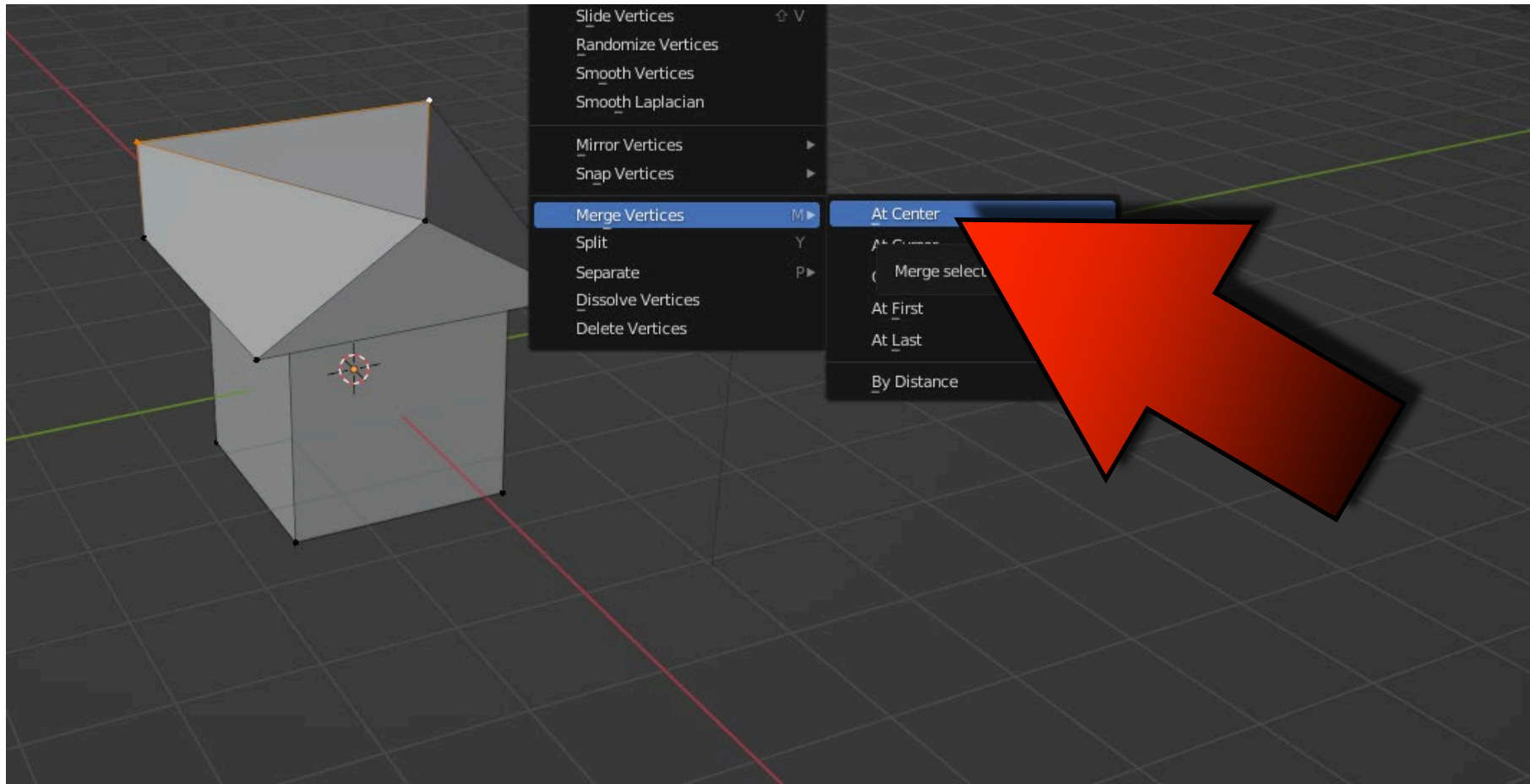
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TYM SPOSOBEM POŁĄCZYMY VERTEX'Y



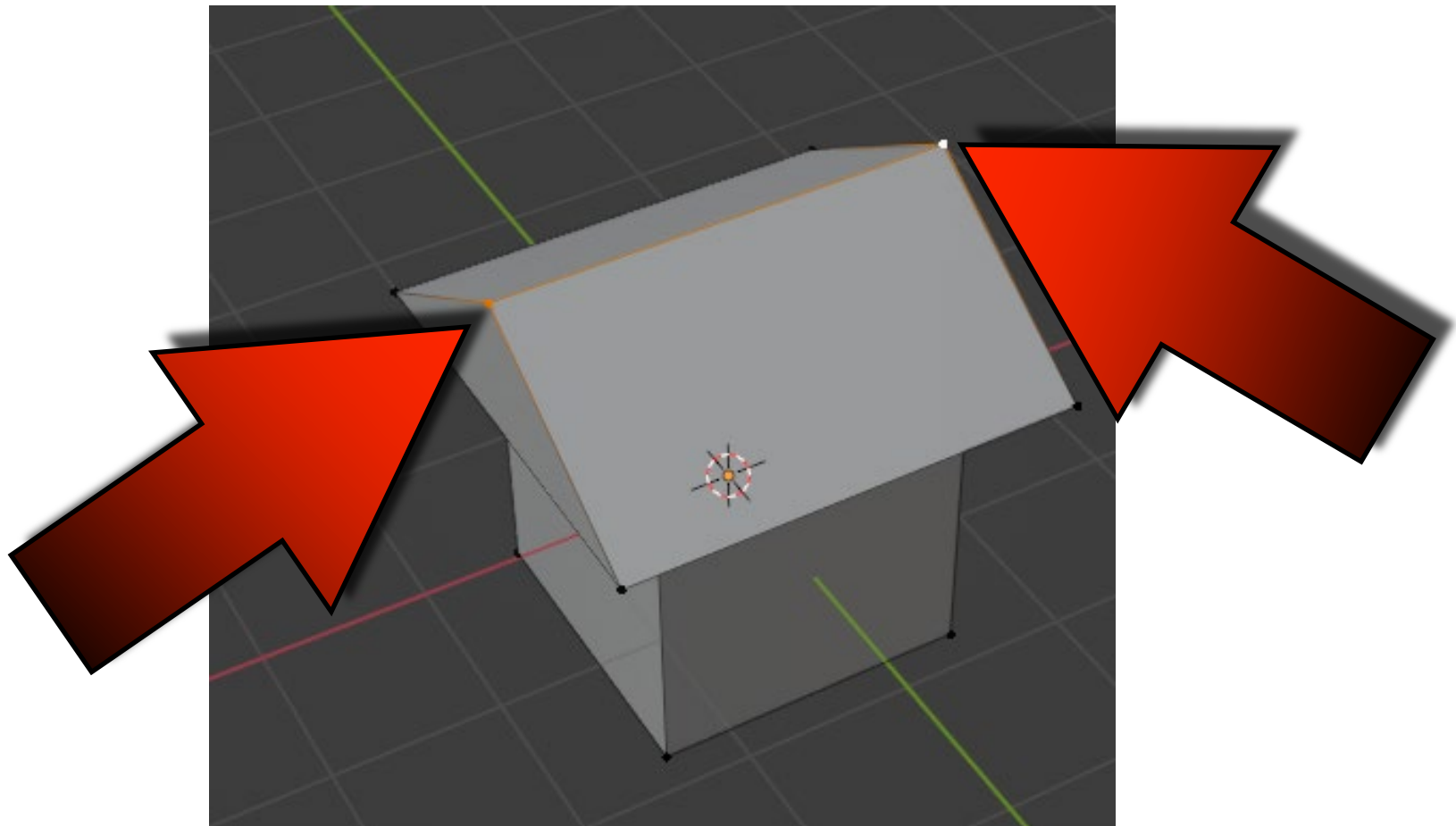
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SAMODZIELNIE POŁĄCZ Z DRUGIEJ STRONY



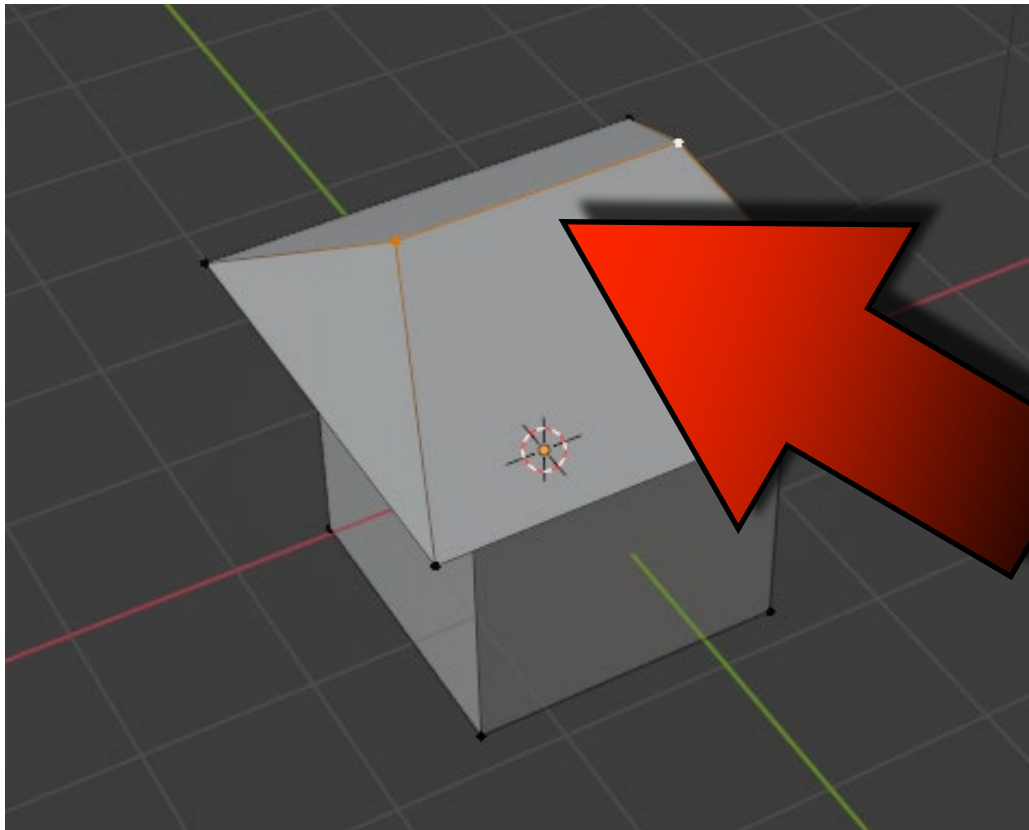
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ZAZNACZ DWA GÓRNE VERTEX'Y



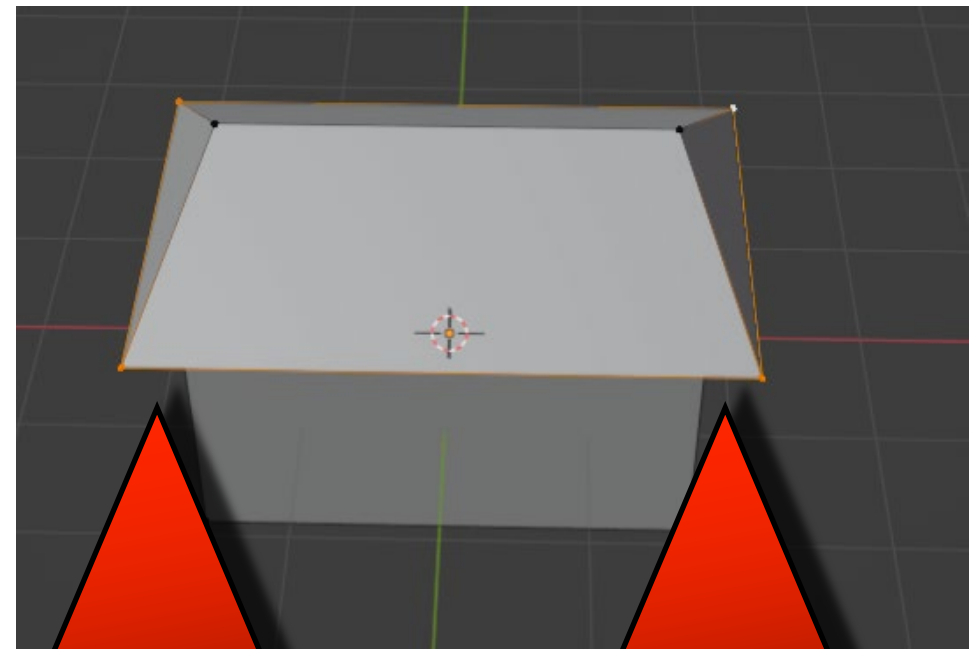
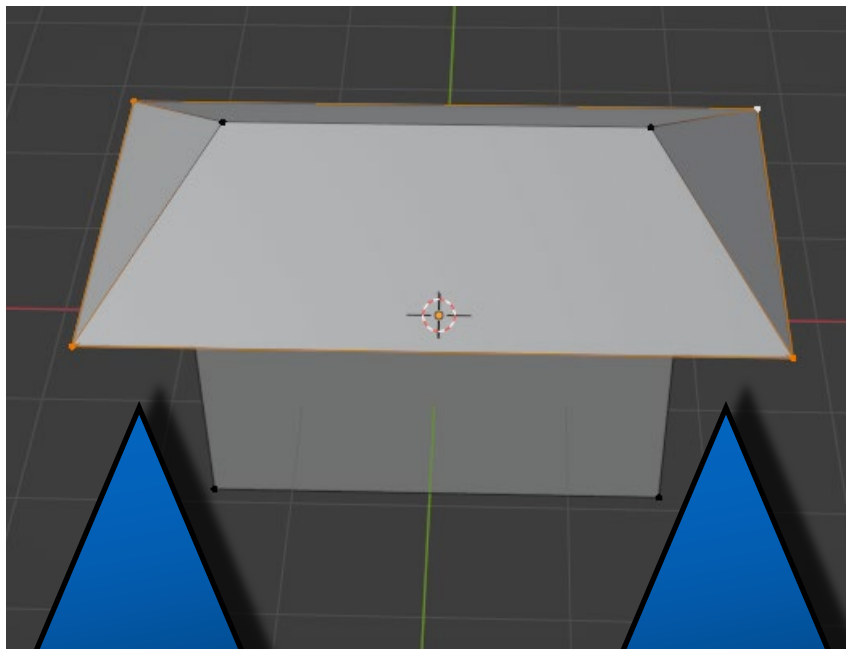
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**UŻYJ KLAWISZY S ORAZ X
ABY SKALOWAĆ PO OSI X**



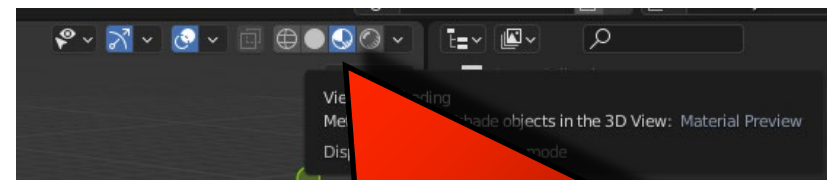
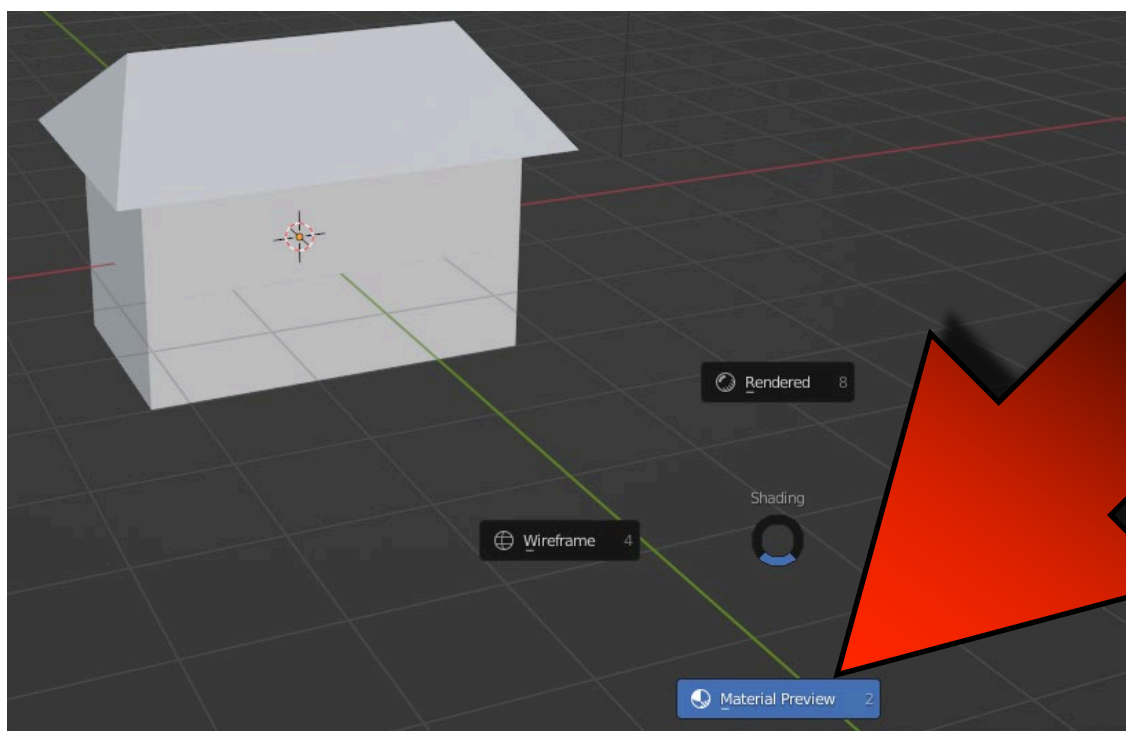
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ABY ZACHOWAC PROPORCJE SAMODZIELNIE ZMNIEJSZ SZEROKOŚĆ DACHU



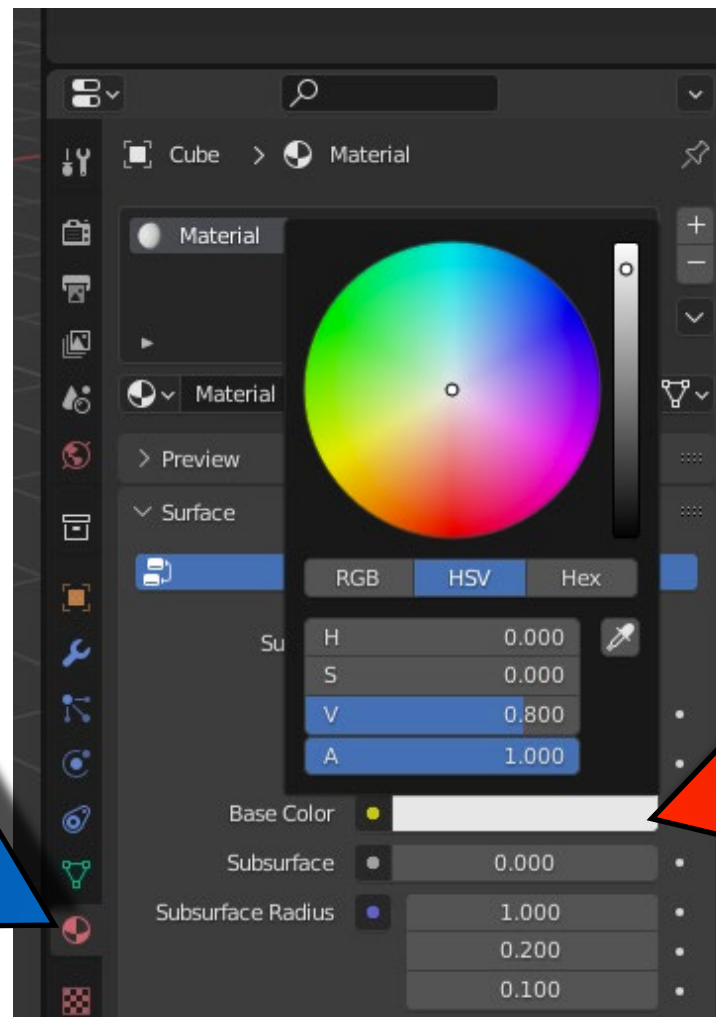
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W OBJECT MODE ZAMIEŃ WIDOK NA MATERIAL PREVIEW LUB KLAWISZ Z



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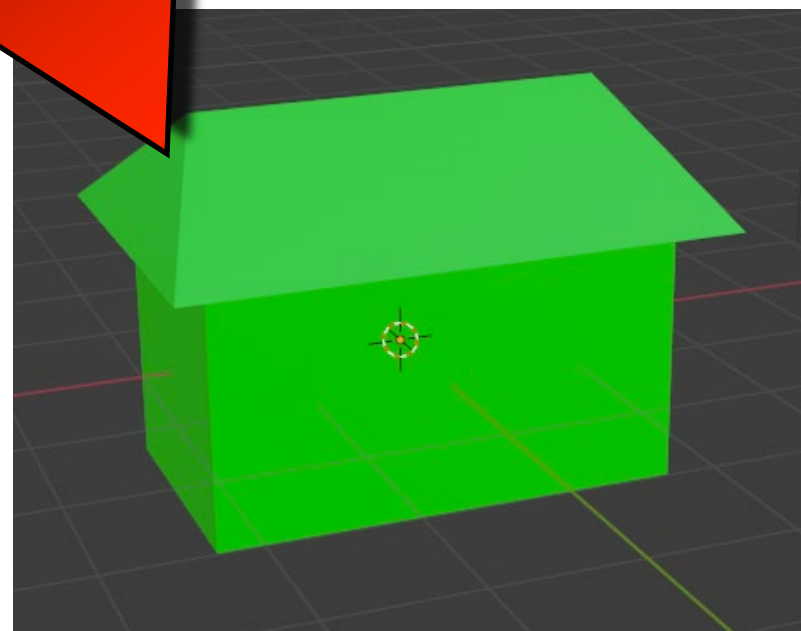
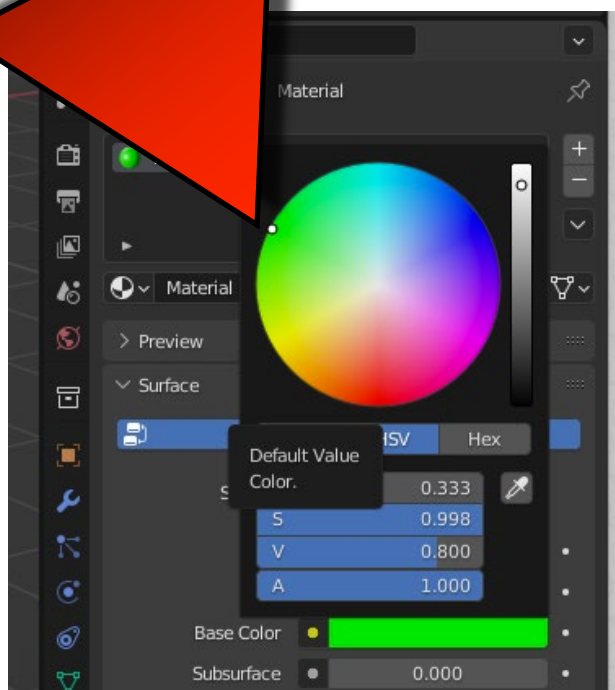
PRZEJDŹ DO MATERIAL PREFERENCES ORAZ BASE COLOR



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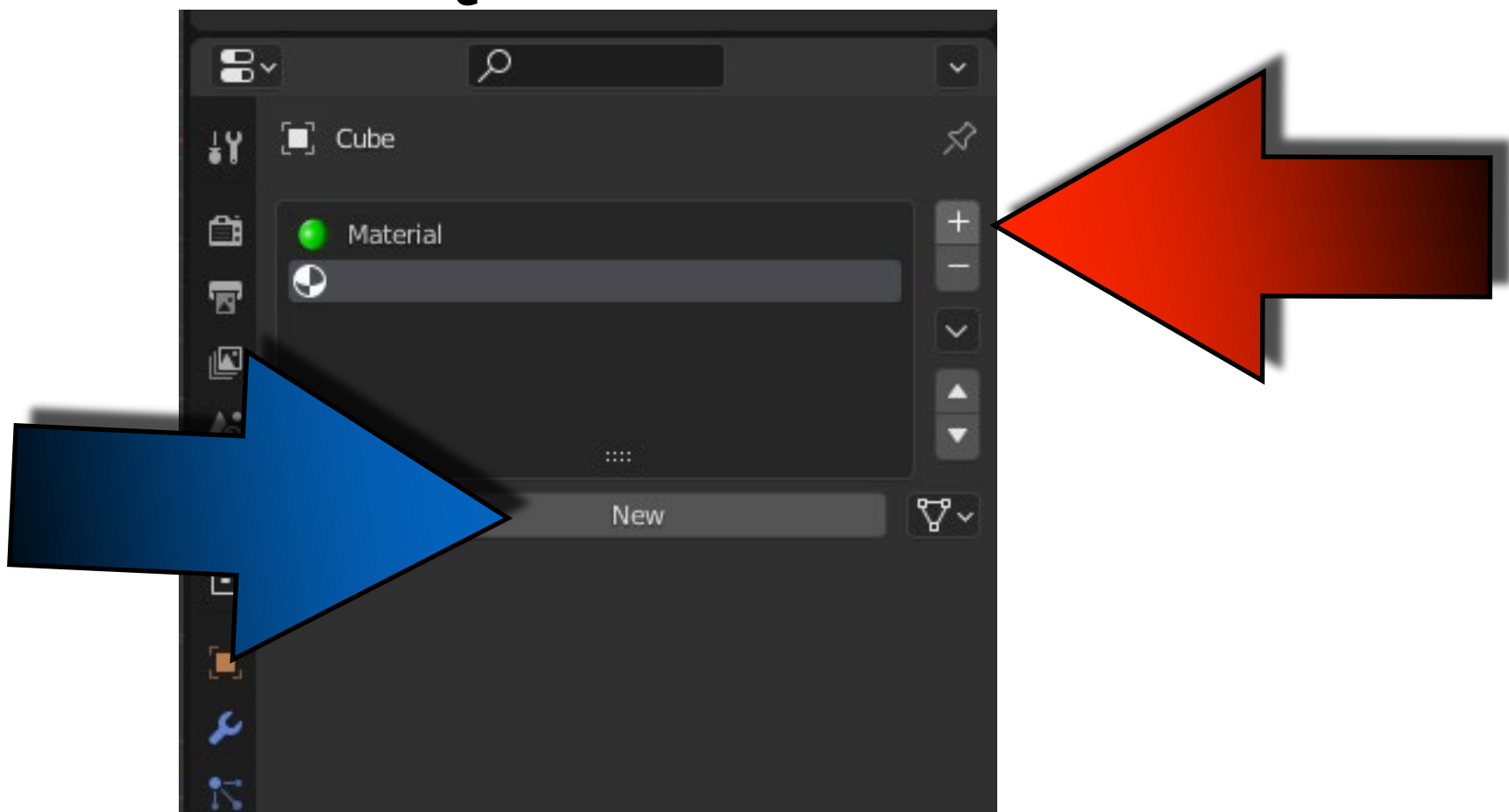
ZMIENŃ KOLOR DLA CAŁEGO DOMU



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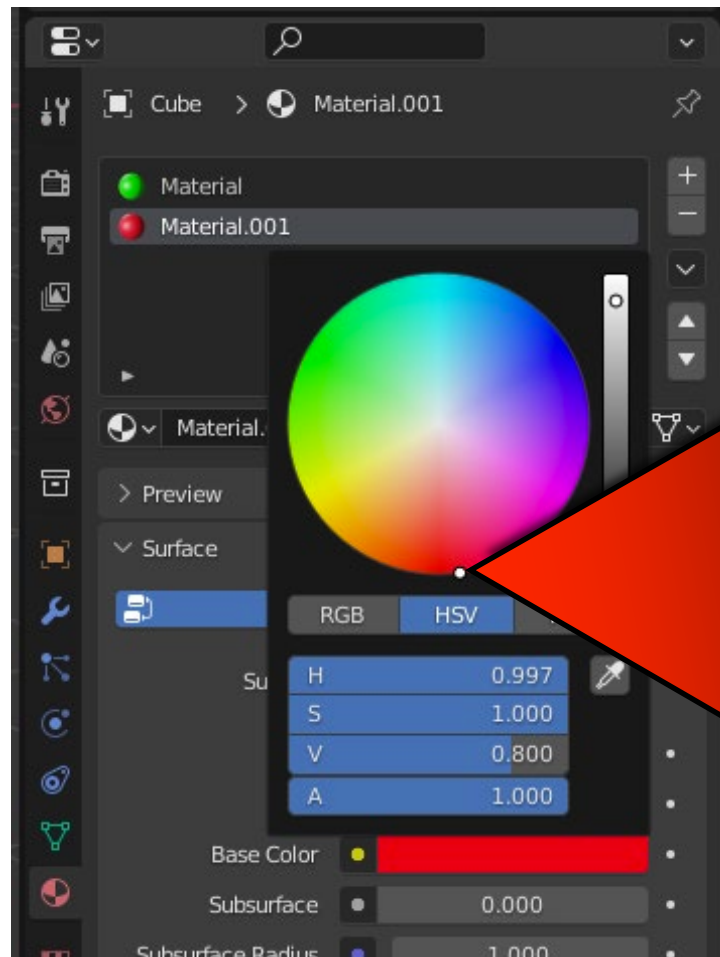
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DODAJ NOWY MATERIAŁ
KLIKNIJ NA +
A NASTĘPNIE NA **NEW**



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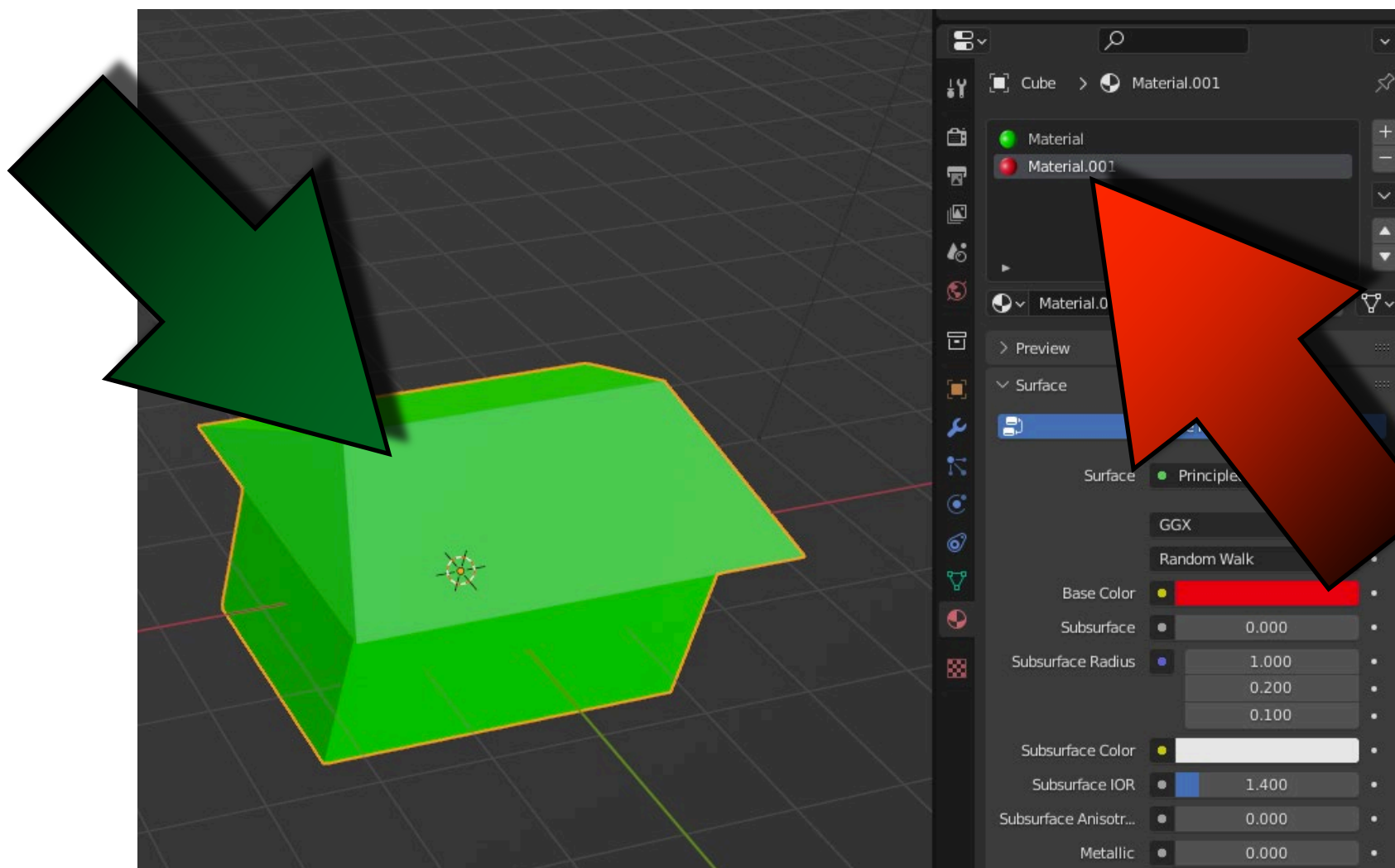
ZAMIEŃ NA CZERWONY KOLOR



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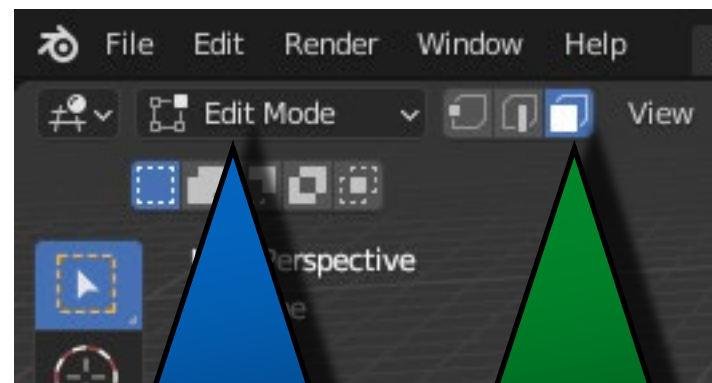
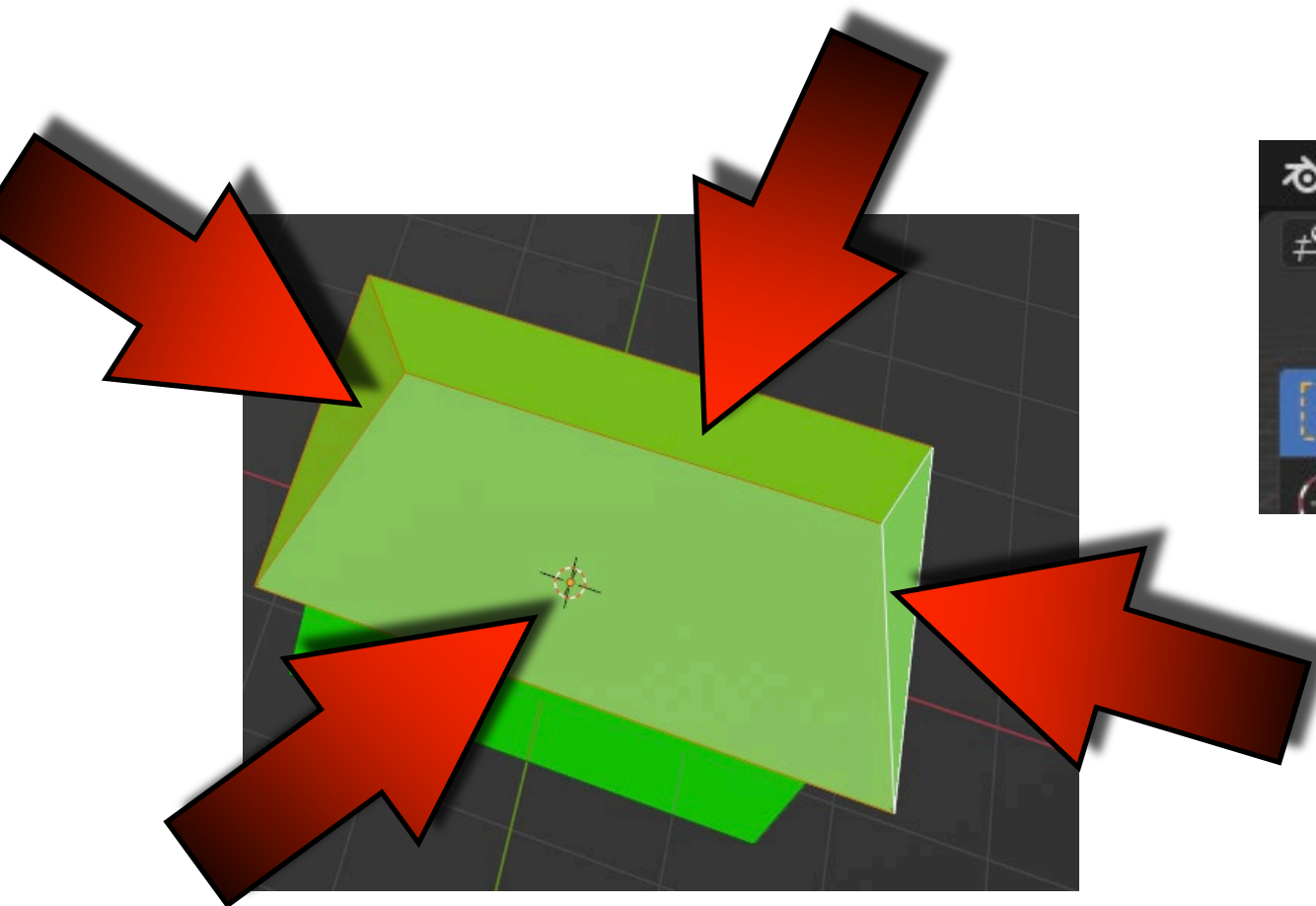
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ZAZNACZ DOM I NOWY MATERIAŁ



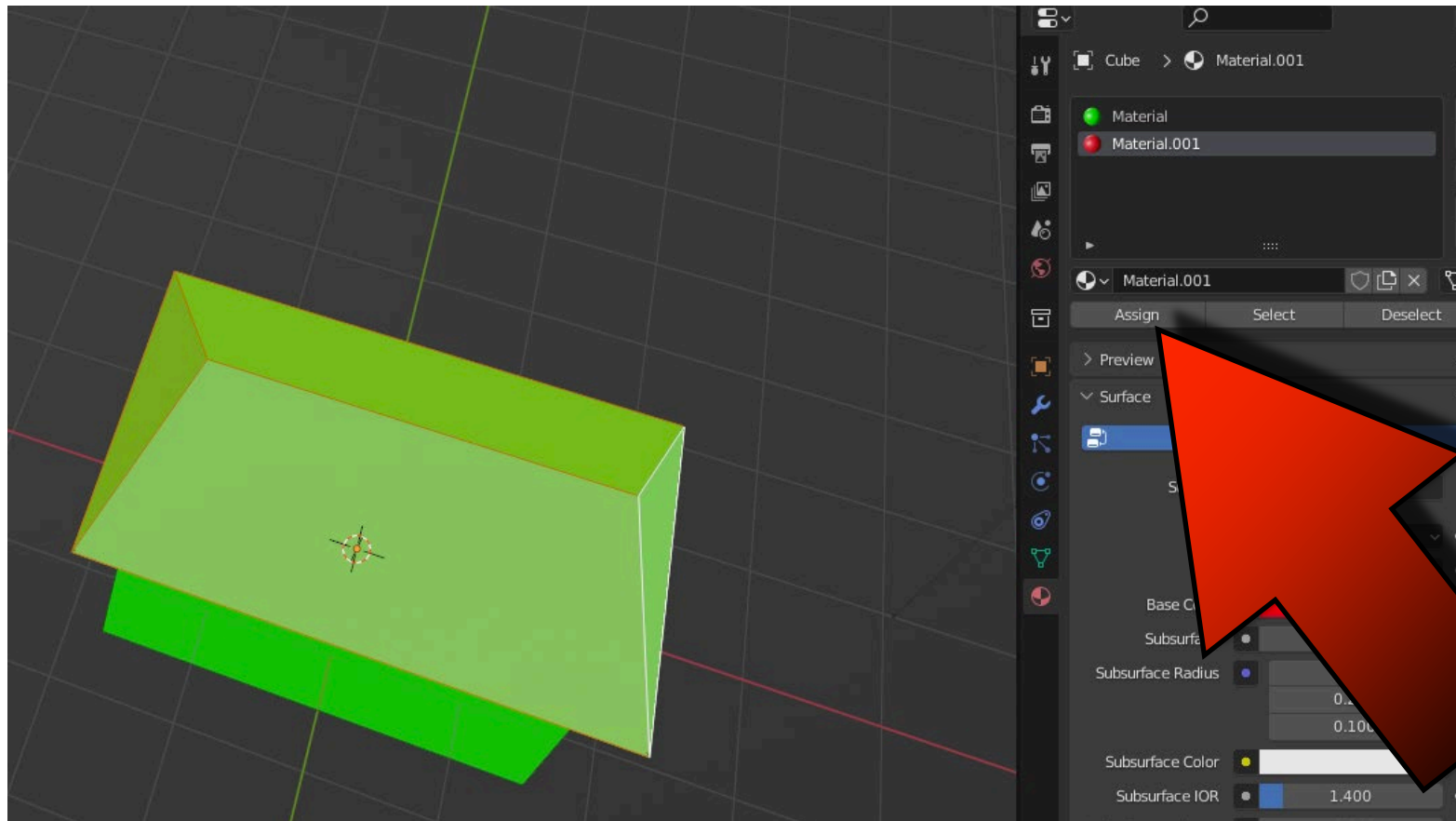
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PRZEJDŹ DO EDIT MODE,
KLIKNIJ W WYBIERANIE ŚCIAN
I I ZAZNACZ ŚCIANY DACHU



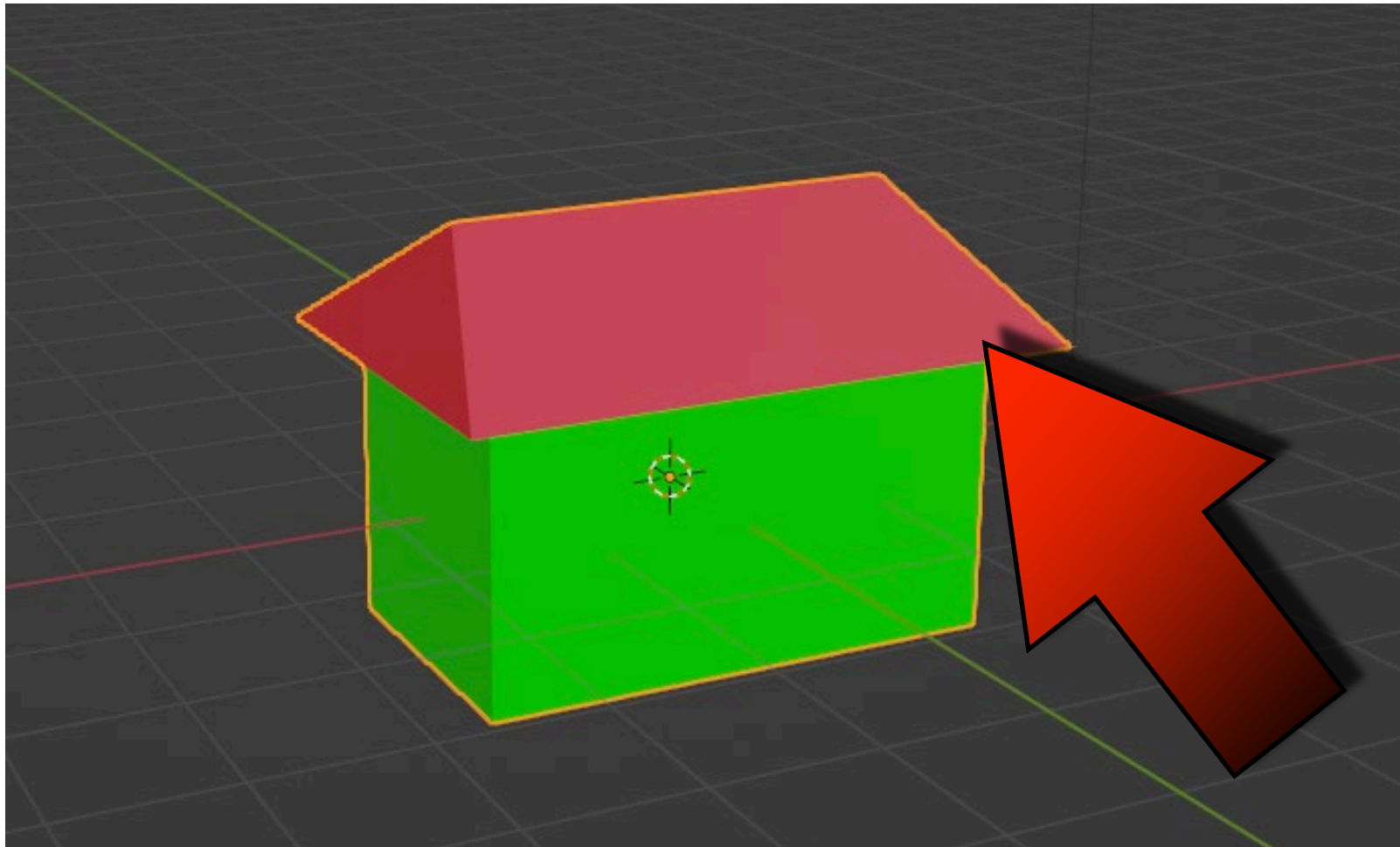
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NASTĘPNIJE KLIKNIJ W PRZYCISK **ASSIGN**



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THE ROOF WILL CHANGE ITS **COLOR**



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POWER OF AR AND VR

DZIĘKUJĘ ZA UWAGĘ



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