

The successful kickoff meeting for the Erasmus+ project, "The Power of AR and VR officially launched in Eskişehir, Türkiye.

AR and VR Project

The project aims to enhance learning experiences, improve teaching methodologies, and empower European vocational educators.

Over the two days, participants engaged in productive discussions, training sessions, and planning activities that laid the foundation for the project's success. The agenda covered essential topics such as project objectives, timelines, roles, and responsibilities.



Co-funded by the European Union

Day 1 focused on setting up the Project Steering Committee, discussing project objectives, and outlining the work plan.

Day 2 built on this foundation with a focus on quality and risk management, dissemination plans, and further training:

Important decisions regarding the next project activities were made at the end of the meeting. Partners worked together to establish deadlines and standards for creating AR and VR modules.

Each partner is concentrating on creating their designated modules for the AR and VR Vocational Teacher Training Program now that the inaugural meeting is over.